
Composable Code Generation for Distributed Giotto

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Motivation

- Automotive software
 - Suppliers develop software components
 - Manufacturer integrates components
 - Mass production: optimality
- Compositional design
 - Scale down problem
 - Reuse components
 - Preserve desired properties by composition

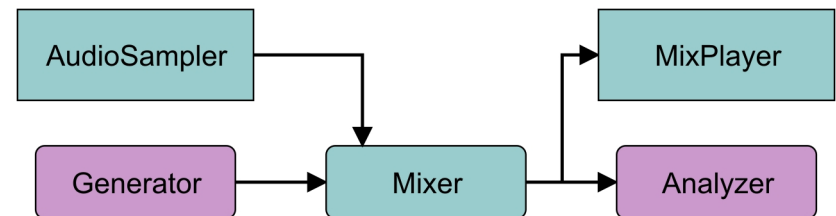
Real Time + Composability

- Giotto framework
 - Purely software time-triggered paradigm
 - Concurrency abstraction: **L**ogical **E**xecution **T**ime
 - Enables compositional design of hard real-time systems
- Distributed platform
 - Realized by **distributed** compilation of components
 - Individually compiled components merged to final program
- Merge & Verification
 - Automatic check if components meet specification

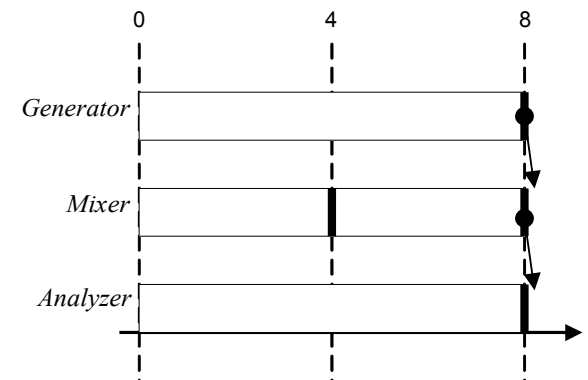
Giotto Framework

- Giotto program
 - Executes a *periodic* set of LET tasks
 - Set of tasks and periods may change upon *mode switches*

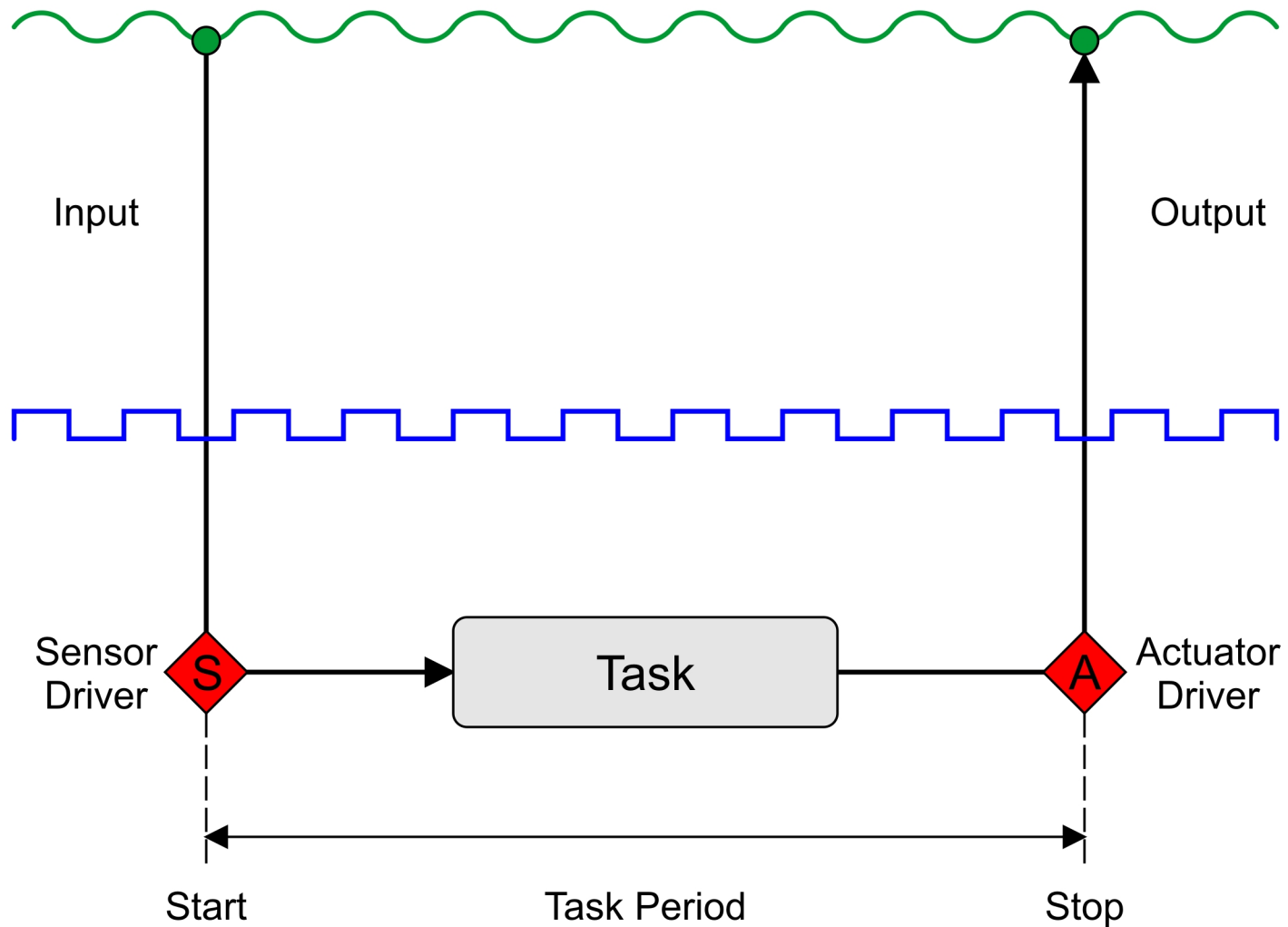
```
mode m1() period 8
{
  actfreq 2 do MixPlayer();
  taskfreq 1 do Analyzer( Mixer );
  taskfreq 2 do Mixer( Generator );
  taskfreq 1 do Generator();
}
```



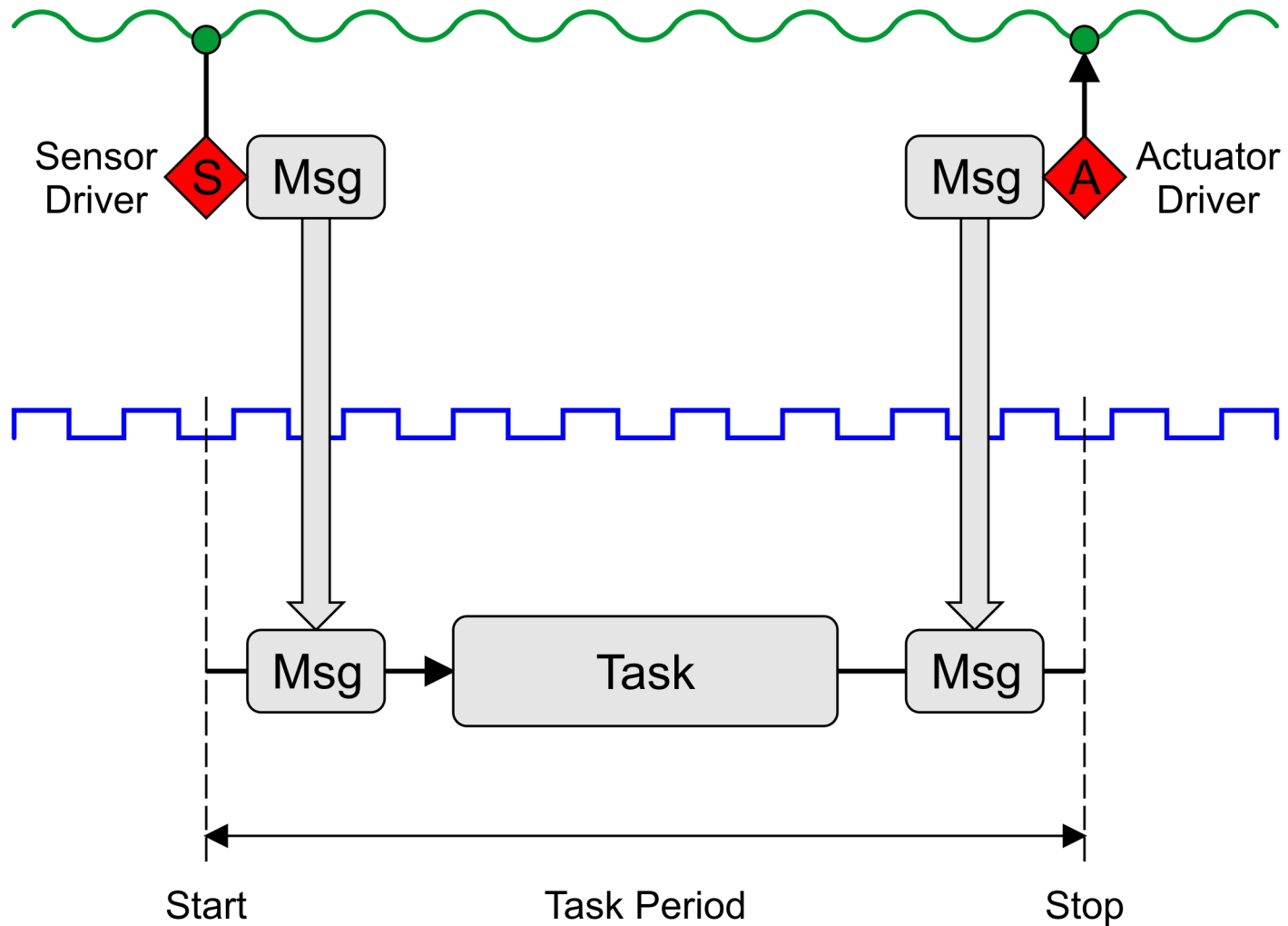
- Task instance
 - Period defines start and stop times
 - Output available at stop time



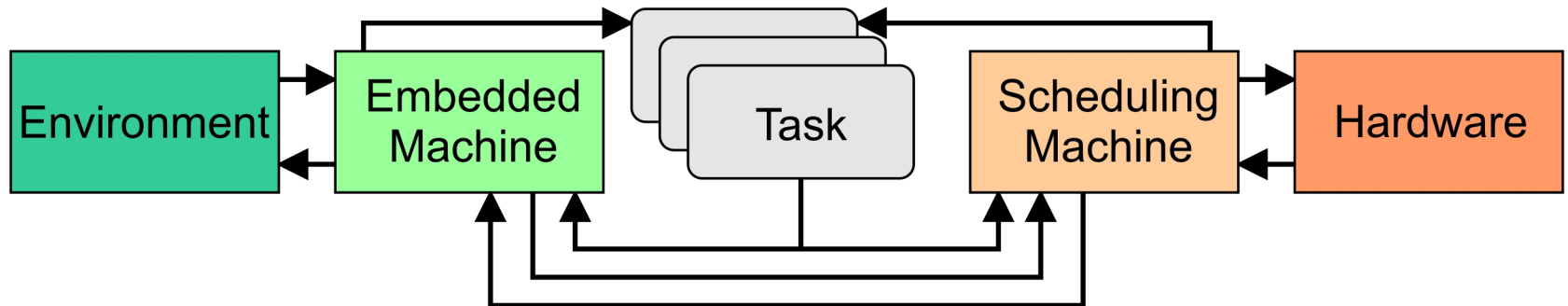
Giotto Abstraction



Giotto Implementation



E and S Machine



■ Embedded Machine - E code

- Environment interaction
- Task release

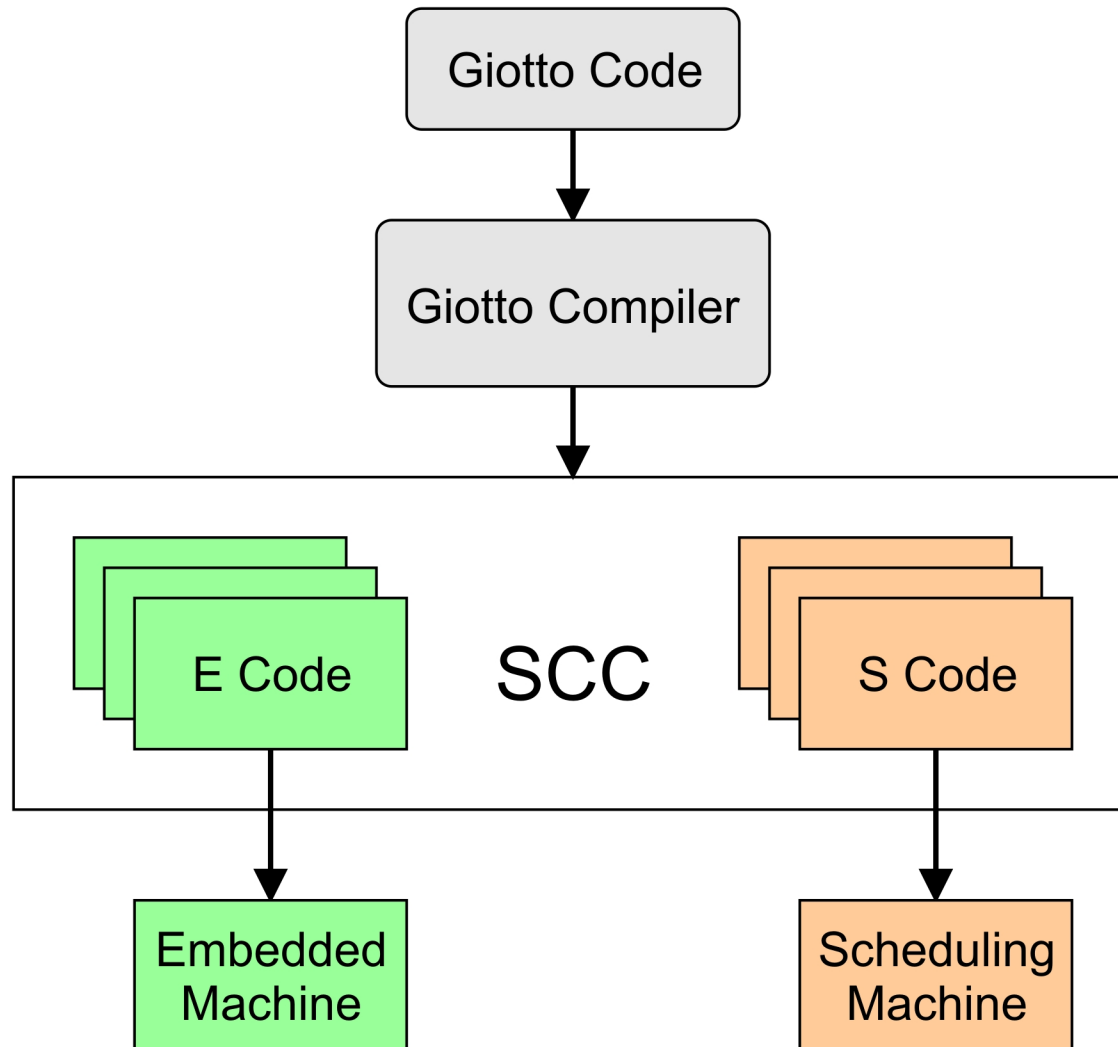
```
Es,h( m1, 0 ):  
call( copy[MixSound] )  
call( copy[StringSound] )  
release( 1; Mixer; 1 )  
release( 1; [MixSound] )  
future( 4, Es,h( m1, 1 ) )
```

■ Scheduling Machine - S code

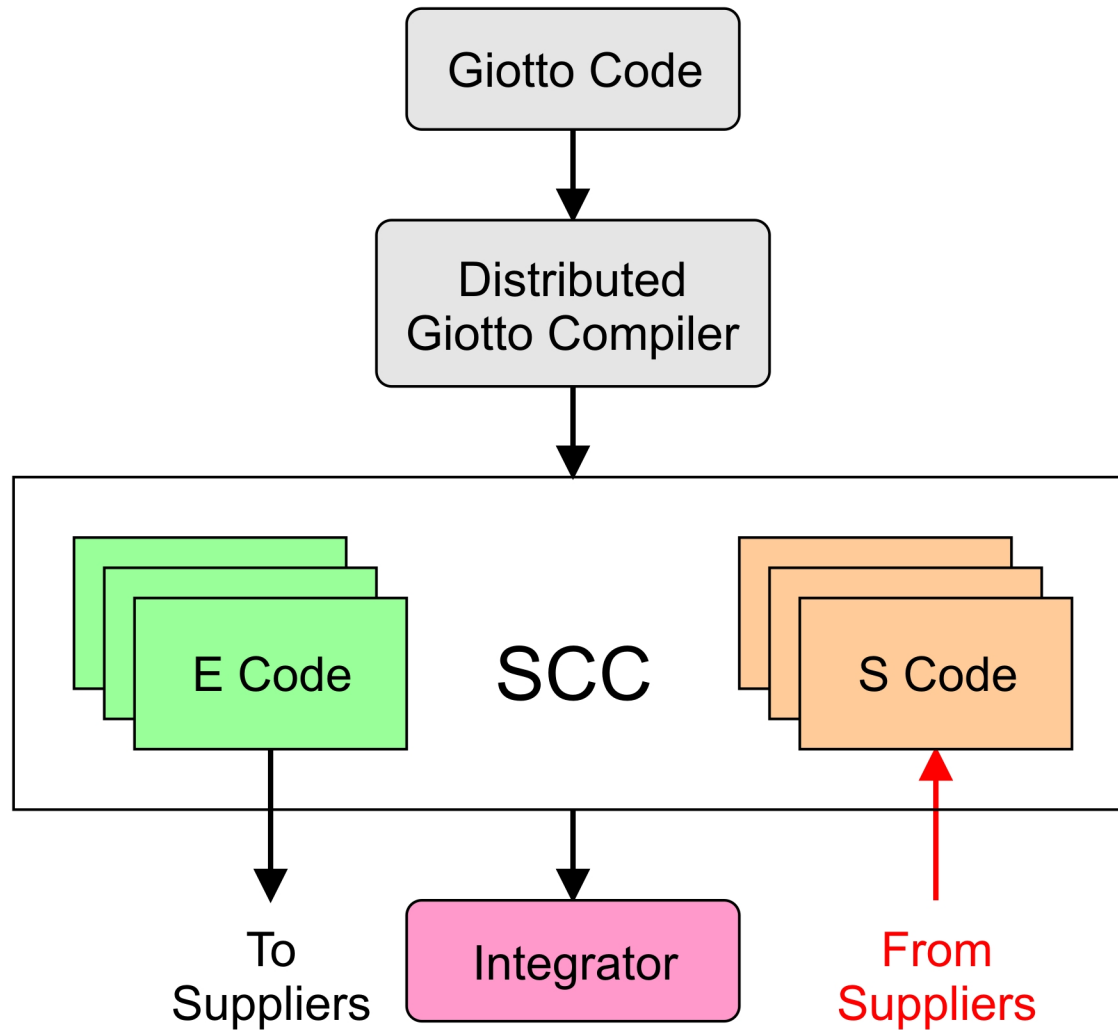
- Task execution
- Communication schedule

```
Ss,h( m1, 0 ):  
idle( 1 )  
call( InDrv2 )  
dispatch( Mixer; 2 )  
idle( 3 )  
dispatch( [MixSound]; 4 )
```

Schedule-Carrying Code



Distributed Compilation



Distributed Code Generation

Integrator



Suppliers

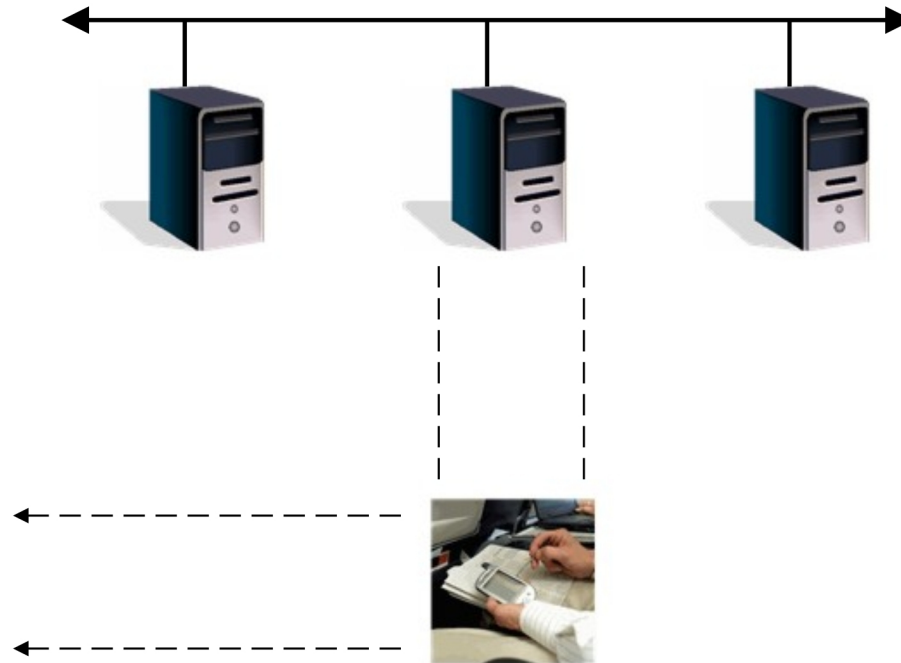
Hosts



Distributed Code Generation

Step 1

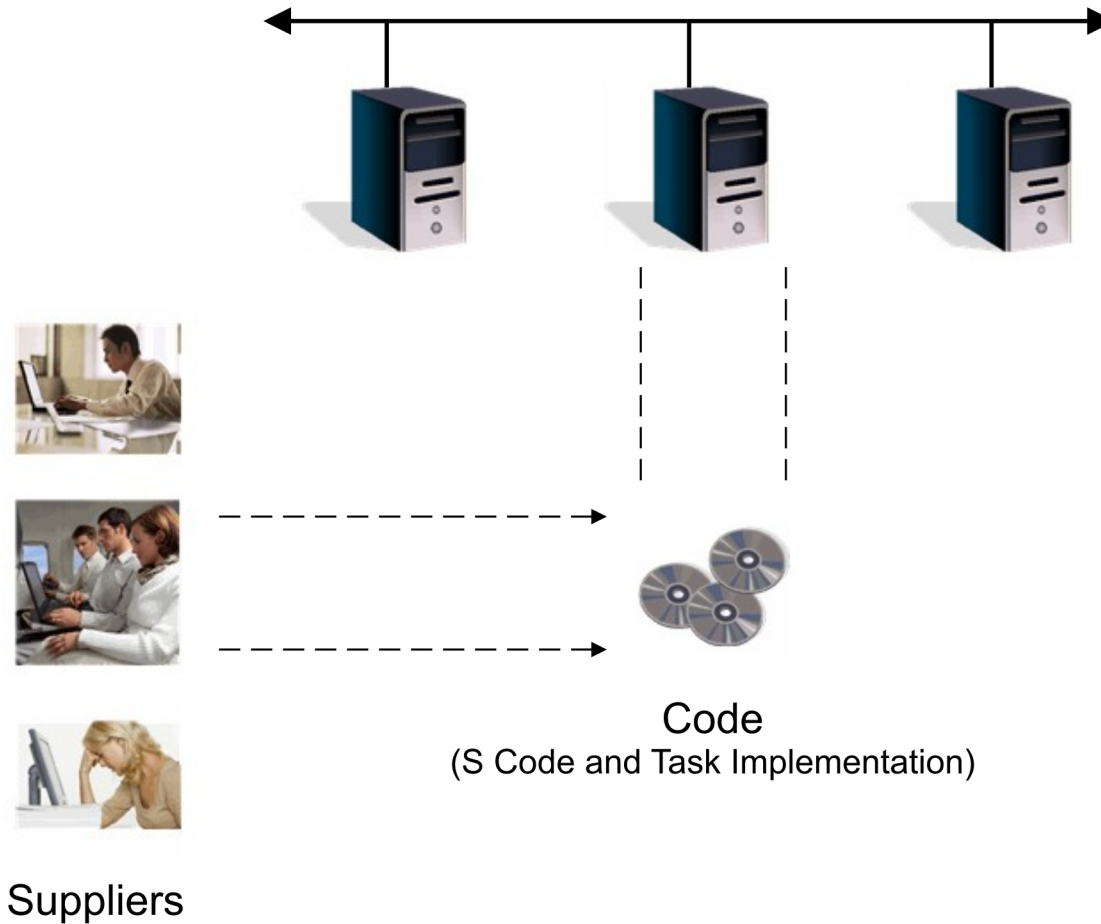
Integrator



Specification
(E Code Module and Timing Interface)

Distributed Code Generation

Step 2



Distributed Code Generation

Step 3

Integrator



Verification
(S Code vs. Specification)

Distributed Code Generation

Integrator



Suppliers

Hosts



Specification

- Supplier s on host h gets

- Component specification

- E code module $E_{s,h}$

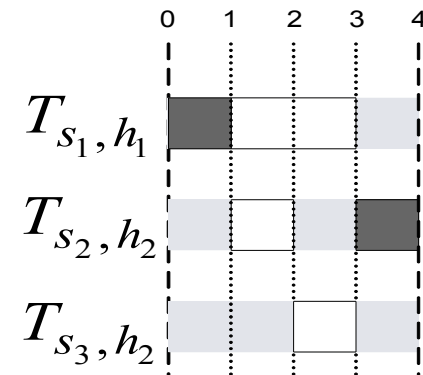
```
 $E_{s,h}(m_1, 0)$ :  
call( copy[MixSound] )  
call( copy[StringSound] )  
release( 1; Mixer; 1 )  
release( 1; [MixSound] )  
future( 4,  $E_{s,h}(m_1, 1)$  )
```

- Timing interface

- Set of time intervals $T_{s,h}$

- where s may use h

- where s may send



- Integrator ensures interface *feasibility*

Integration

- Integrator receives

- S code module $S_{s,h}$

- Even with interfaces EDF optimal

```
 $S_{s,h}(m_1, 0)$ :  
idle( 1 )  
call( InDrv2 )  
dispatch( Mixer; 2 )  
idle( 3 )  
dispatch( [MixSound]; 4 )
```

- Task Implementation

- Usually written in different language

- Merged SCC module

- **Time-safe** if no driver accesses a *released* task before *completion*
 - **Complies** with timing interface if all tasks *executed* in time intervals

Verification

- Giotto program G

- n : bound on all numbers in G
- $g_{s,h}$: size of Giotto component implemented by supplier s on host h

- **Correctness**

To check if a distributed SCC program P correctly implements Giotto program G it is enough to check if each $P_{s,h}$ **complies** to $T_{s,h}$ and is **time-safe**

- **Complexity**

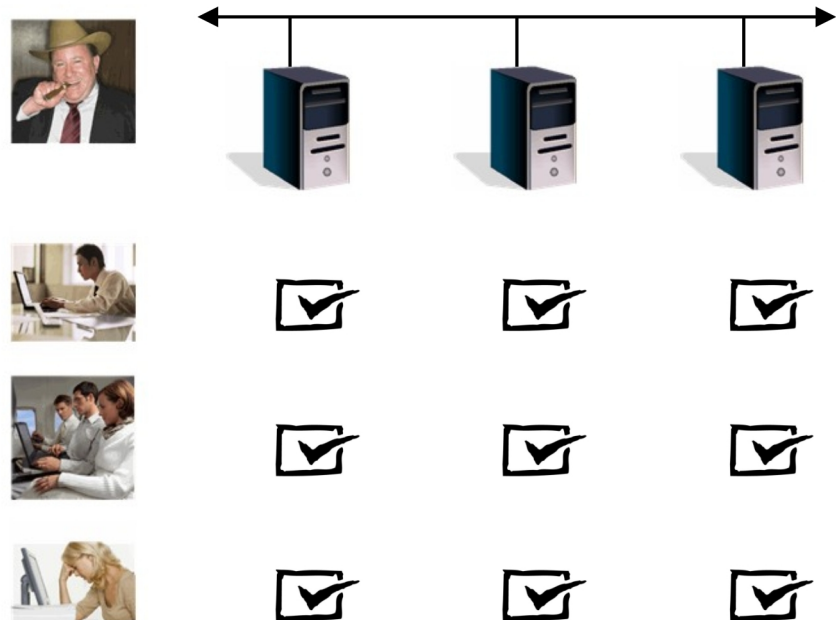
If a given $P_{s,h}$ **complies** to $T_{s,h}$ and is **time-safe** can be checked in

$$O(g_{s,h} n) \text{ time}$$

Verification

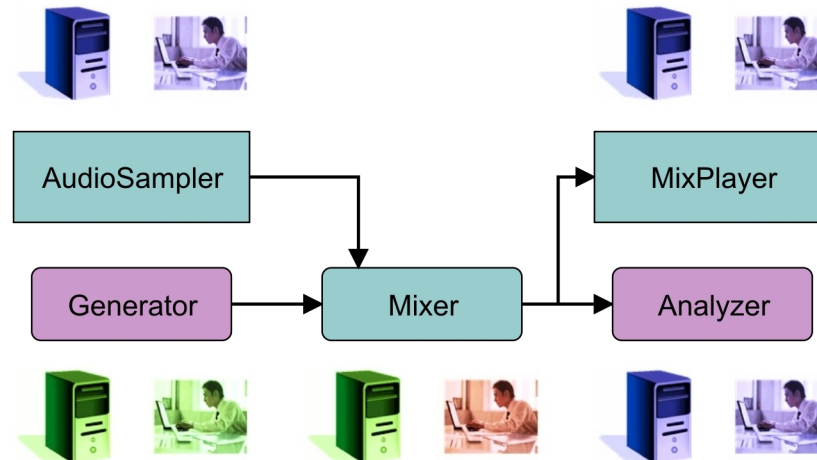
- Module modification
 - Interaction - $E_{s,h}$
 - Schedule - $S_{s,h}$
 - Duration - $wcet$

$$O(g_{s,h} n)$$



Implementation

- Distributed audio mixer application
 - File read, processed, analyzed, and reproduced
 - Two hosts and three suppliers



- PCs running RT-Linux, Ethernet
 - TDMA on top of software-based synchronization, 2.86Mb/s
 - Every 4ms 44 samples (11kHz) processed and transmitted
 - Overhead 3.7%: synchronization 25 μ s, virtual machine 12 μ s

Conclusions

- Timing interfaces
 - Used to *distribute code generation* for Giotto programs and distributed target platforms
- Component integration
 - Performed by individually checking *interface compliance* and *time safety* of each component
- Timing requirements
 - *Guaranteed* without solving scheduling problem: burden is shifted to generation of timing interfaces