# JIT Instrumentation - A Novel Approach to Dynamically Instrument Operating Systems Marek Olszewski, Keir Mierle, Adam Czajkowski, and Angela Demke Brown

#### presented by Harald Röck

#### University of Salzburg, Department of Computer Sciences

3. May 2007

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- Operating Systems are growing in complexity
- Kernel instrumentation can help
- Dynamic instrumentation
  - No recompilation and no reboot
  - Debugging systemic problems
  - Feasible in production settings

- Dynamic instrumentation tools for OSs are probe based
- Efficient on fixed lenght architectures
- Slow on variable length architectures
  - Not safe to overwrite multiple instructions
  - Must use trap instruction

#### Original code:

sub	\$6c,esp
mov	\$ffffe000,edx
and	esp,edx
inc	14(edx)
mov	28(edi),eax
mov	2c(edi),ebx
mov	30(edi),ebp
add	\$1,eax
and	\$3,eax
or \$	Sc, eax
mov	eax, (ebx)
add	\$2,ebp
or \$	sf, ebp
mov	ebp,4(ebx)

add	<pre>\$1,count_1 \$0,count_h</pre>
adc	\$0,count_h

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#### Trap Handler:

- Save Processor state
- Lookup which instrumentation to call
- Call instrumentation
- Image: Emulate

overwritten instruction

 Restore processor state

add	\$1,count_l
adc	\$0,count_h

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#### Trap Handler:

- Save Processor state
- Lookup which instrumentation to call
- Call instrumentation
- ④ Emulate

overwritten

 Restore processor state

#### Very Expensive!

#### Instrumentation:

add	\$1,count_l
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# JIT Instrumentation

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mov	ebp,4(ebx)

# Code cache: mov \$ffffe000,edx and esp,edx inc 14(edx) add \$1,eax mov eax, (ebx) or \$f, ebp mov ebp,4(ebx)

#### Instrumentation:

add	\$1,count_1	
adc	\$0,count_h	

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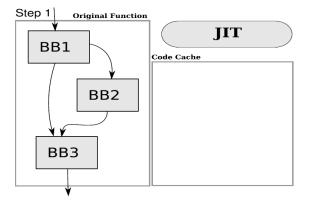
# Code cache: pushf call instrmtn popf inc 14(edx)

#### Instrumentation:

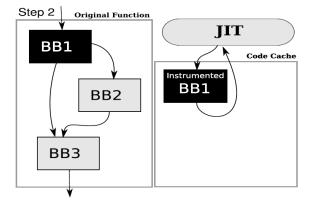
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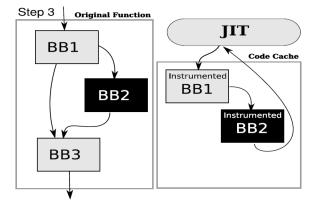
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- Use binary rewriting to insert the new instructions
- Interleaves binary rewriting with execution
  - Performed by a runtime system
  - Typically at basic block granularity
- Code is rewritten into a *code cache*
- Rewritten code must be:
  - Efficient
  - Unaware of its new location



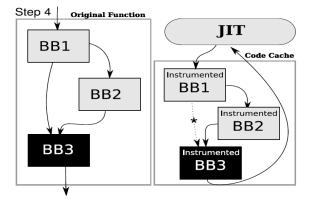
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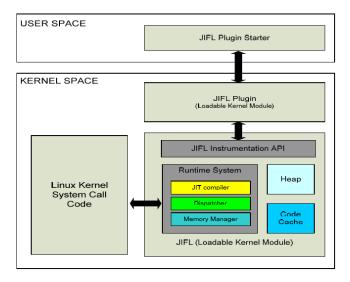


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## Design of the JIFL Prototype



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- Runtime System must gain control before it can start rewriting/instrumenting OS
- Update system call table entry to point to a dynamically emitted *entry stub* 
  - Calls per-system call instrumentation
  - Calls dispatcher and passes original system call pointer

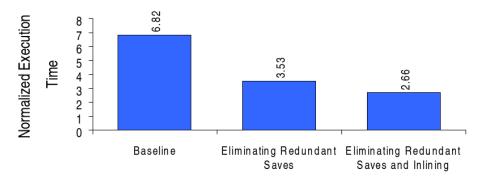
- Saves registers and condition code states
- Dispatcher checks if target basic block is in code cache
  - If so it jumps to its basic block
  - Otherwise it invokes the JIT to compile and instrument the new basic block

- Like convential JIT compiler, except its intput/output is x86 machine code
- Compiles at a dynamic basic block granularity
  - All but the last control flow instruction are copied directly into the code cache
  - Control flow instructions are modified to account for the new location of the code
- Communicates with the JIFL plugin to determine what instrumentation to insert
  - Insert call instruction
  - Push/Pop instrumentation parameters
  - Save/Restore volatile registers
  - Save/Restore condition code register

- Eliminating Redundant State Saving
- Inlining Instrumentation

# Optimizations

- Eliminating Redundant State Saving
- Inlining Instrumentation



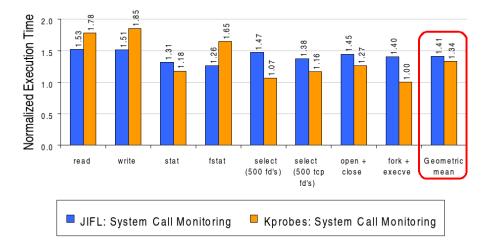
- Memory Allocator
  - JIT needs dynamic allocate memory
  - Linux allocator is not reentrant
  - Use own allocator on a preallocated head
- Release control
  - Calls to schedule() have to be redirected

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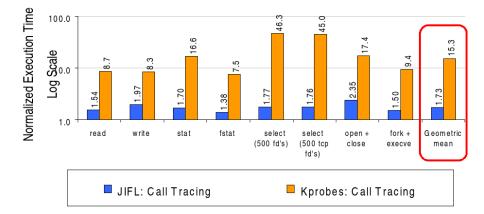
- JIFL vs KProbes
- Instrument every system call with three types of instrumentation
  - System Call Monitoring
  - Call Tracing
  - Basic Block Counting
- LMBench and ApacheBench2 benchmarks
- Test setup
  - 4-way Intel Pentium 4 Xeon SMP 2.8GHz
  - Linux 2.6.17.13 with SMP support and no preemption

## Evaluation - System Call Monitoring



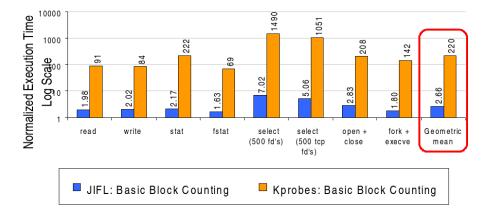
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## Evaluation - Call Tracing



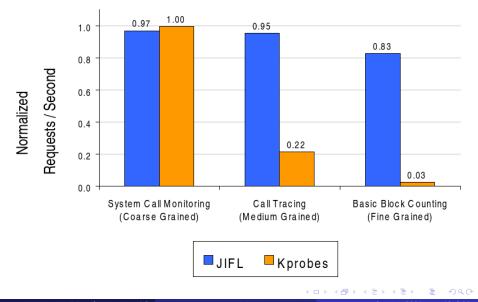
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### Evaluation - Basic Block Counting



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# Evaluation - Apache Throughput



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- JIT instrumentation viable for operating systems
- Results are very competitive
- Enables more powerful instrumentation