

# Principles of Real-Time Programming

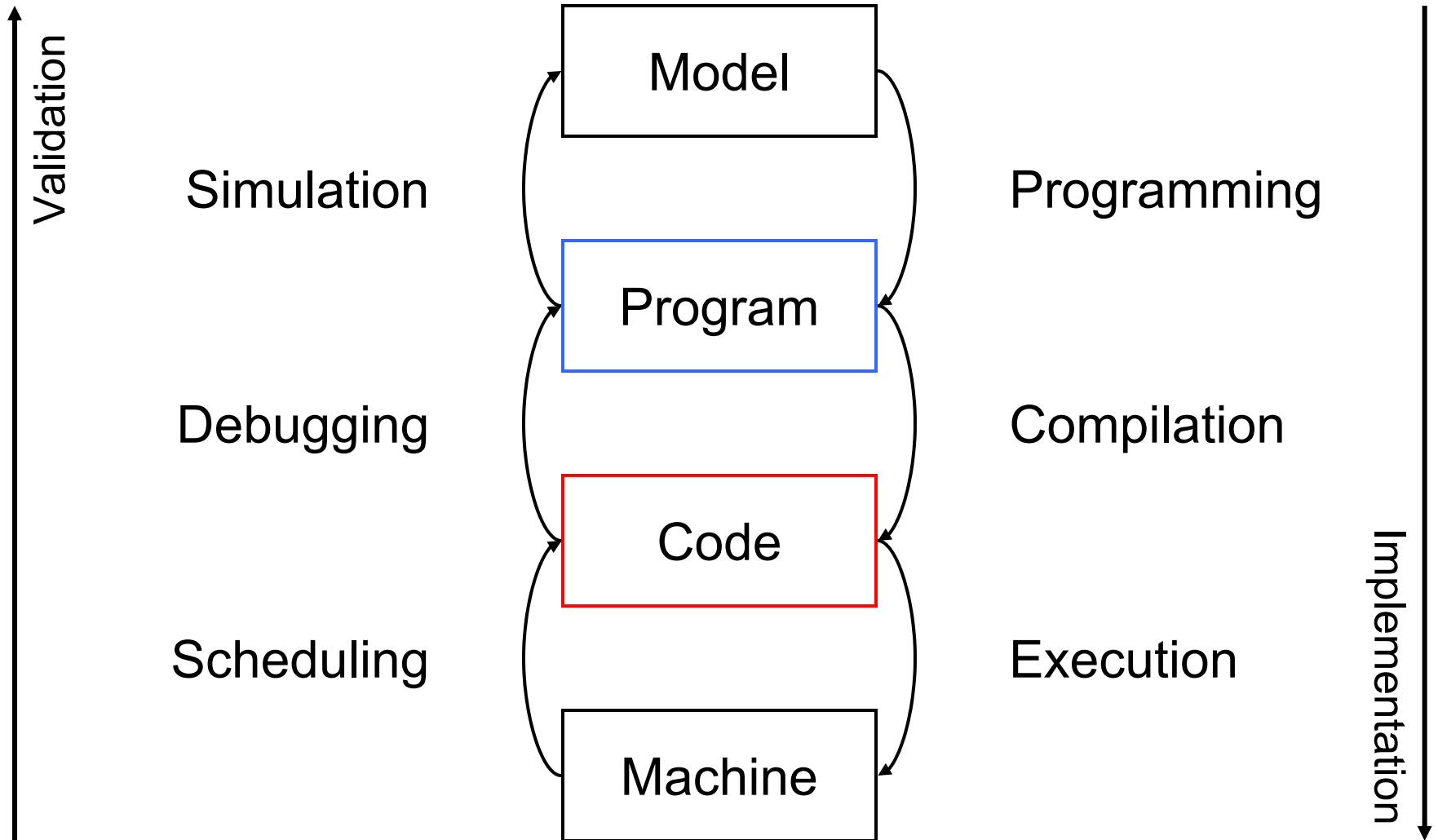
Embedded Systems Summer School in Salzburg

Christoph M. Kirsch

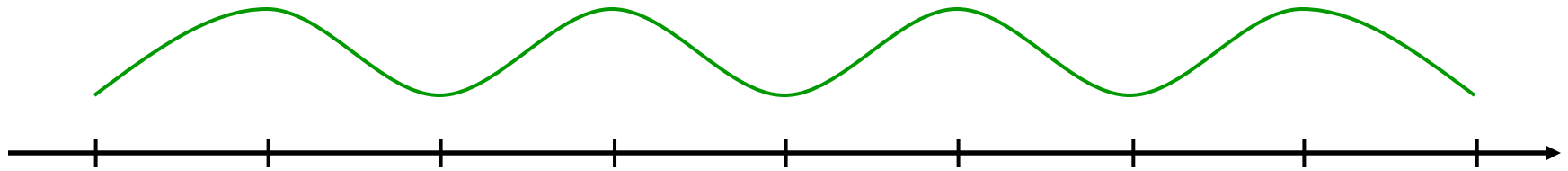
UC Berkeley

[www.eecs.berkeley.edu/~cm](http://www.eecs.berkeley.edu/~cm)

# Real-Time Software Development



# Real Time vs. Soft Time

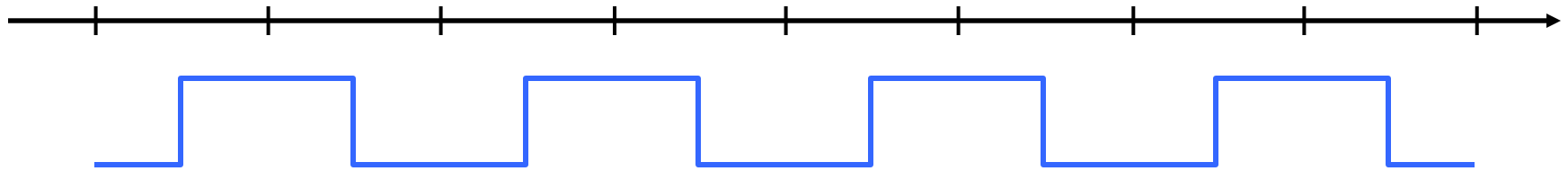


Environment Processes

Real Time



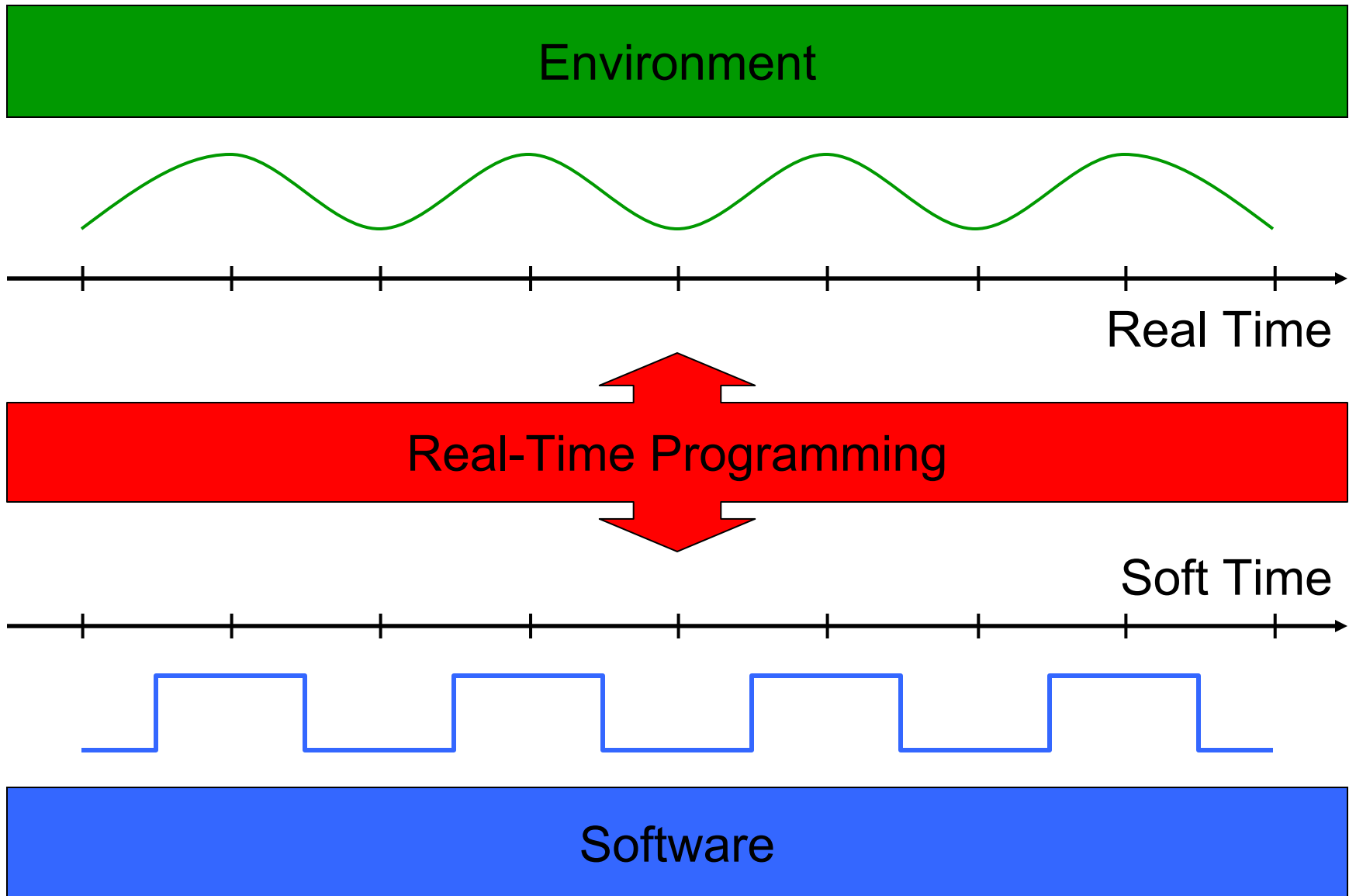
Software Processes



Soft Time

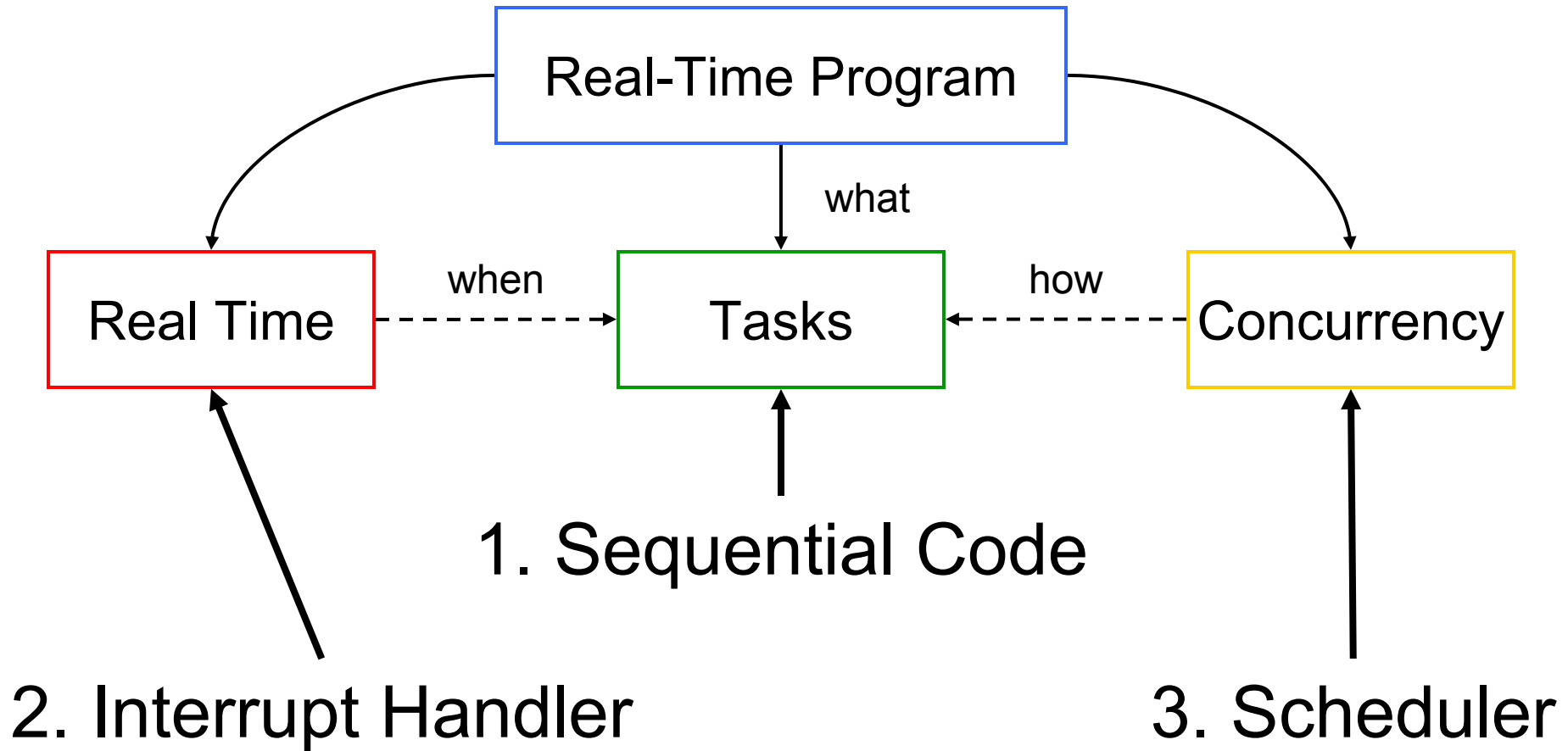


# The Art of Real-Time Programming

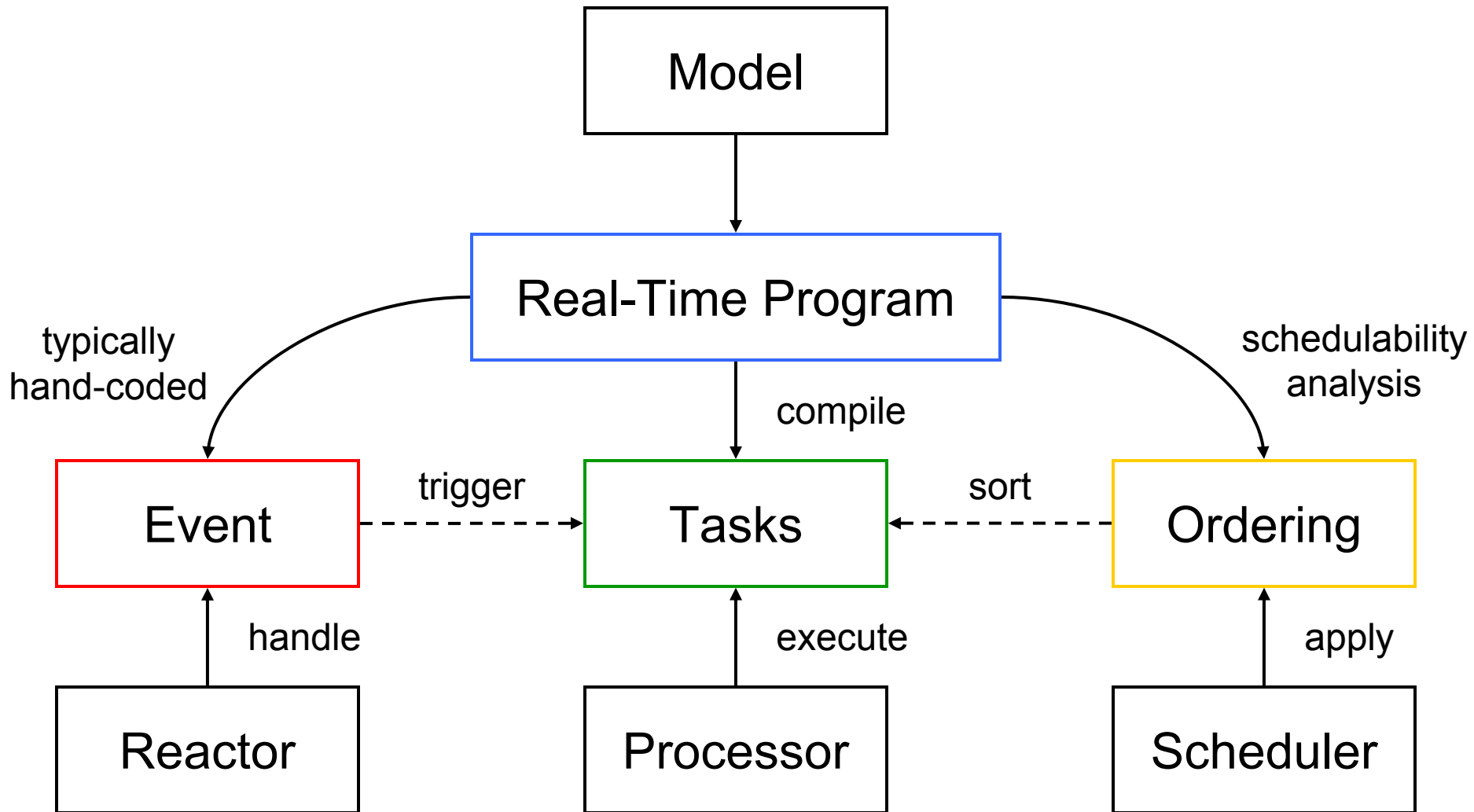


# What is a Real-Time Program?

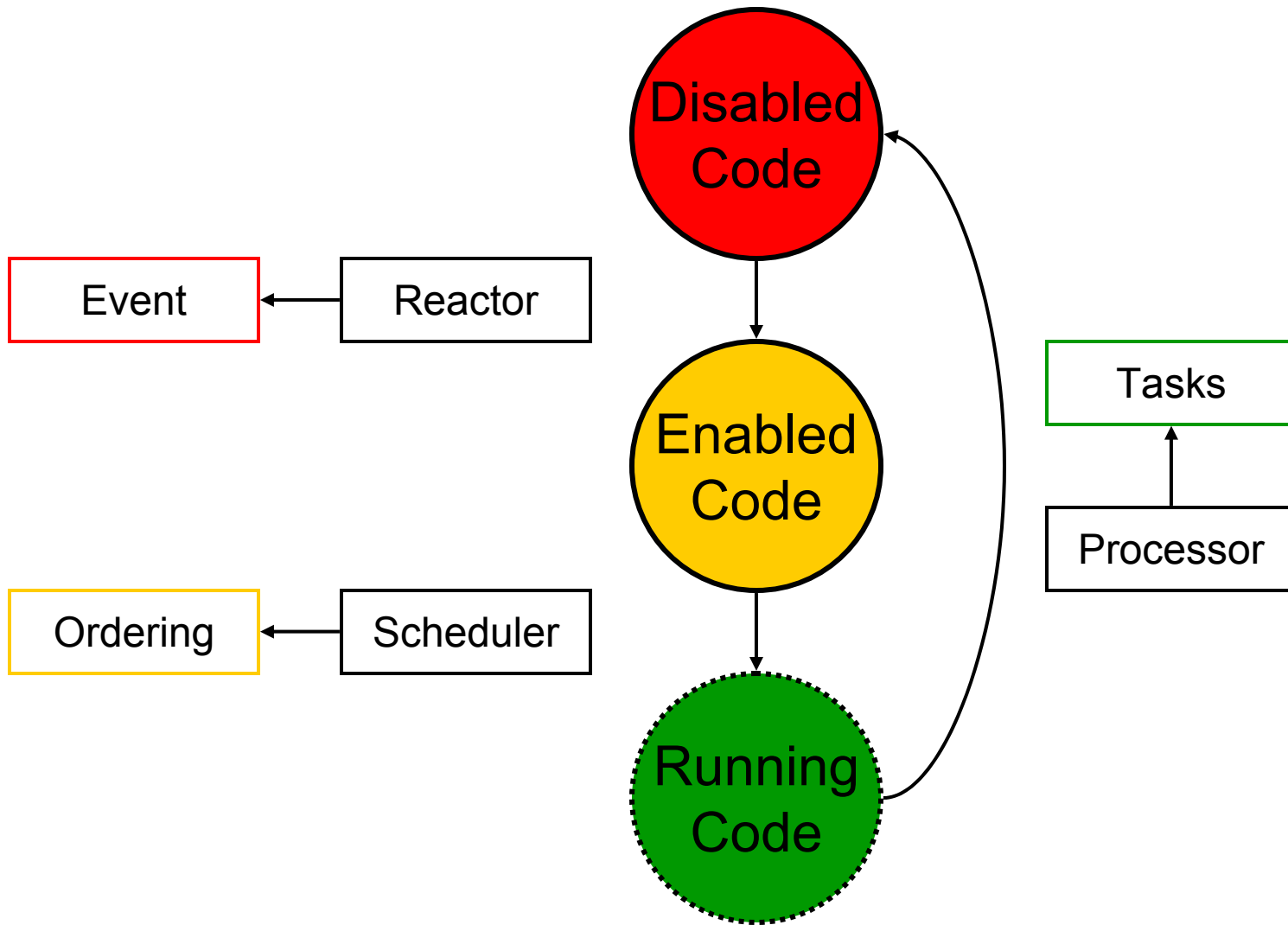
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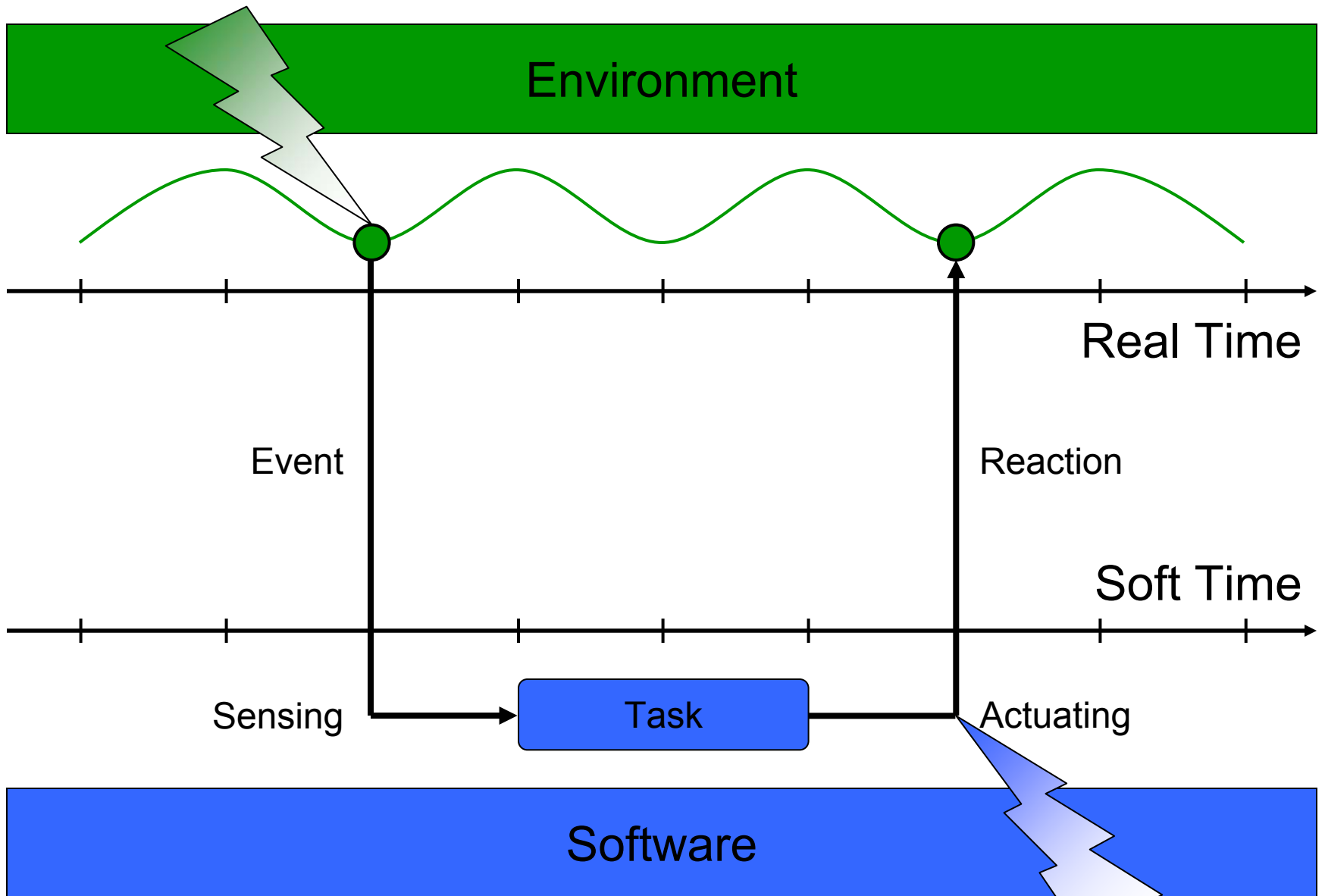
# Real-Time Programming



# Triggering & Scheduling & Computing

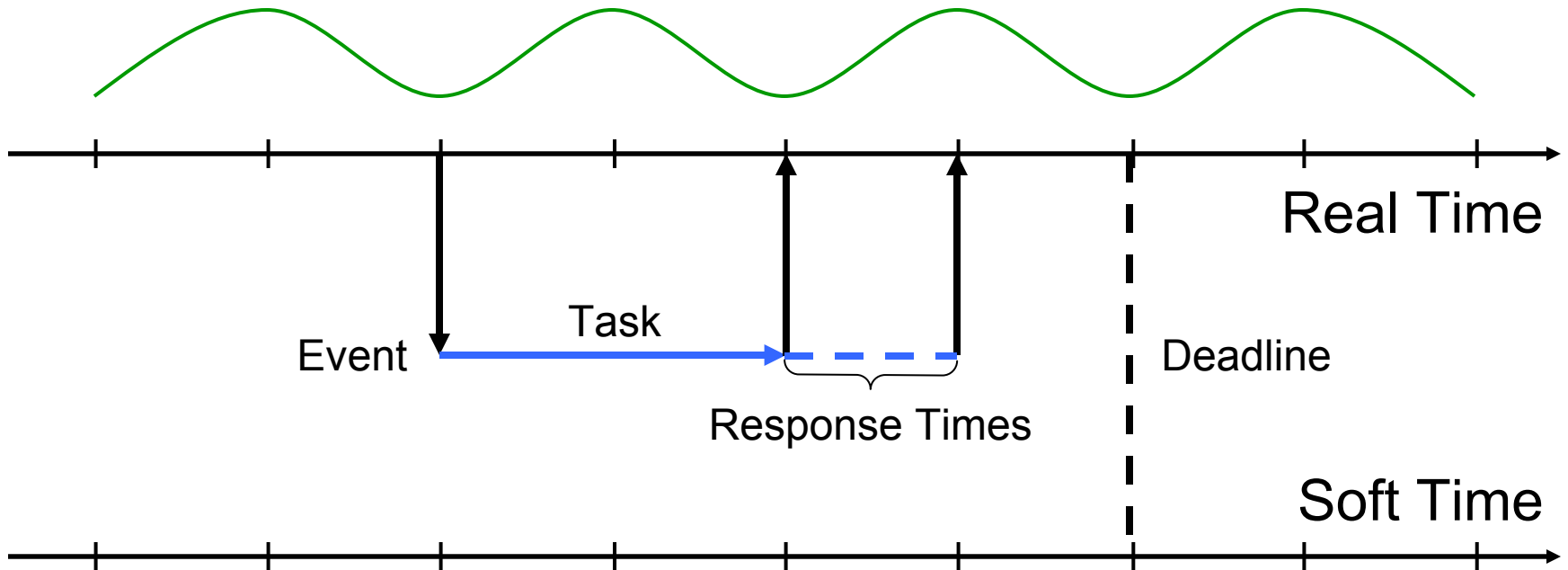


# Sensing, Computing, Actuating





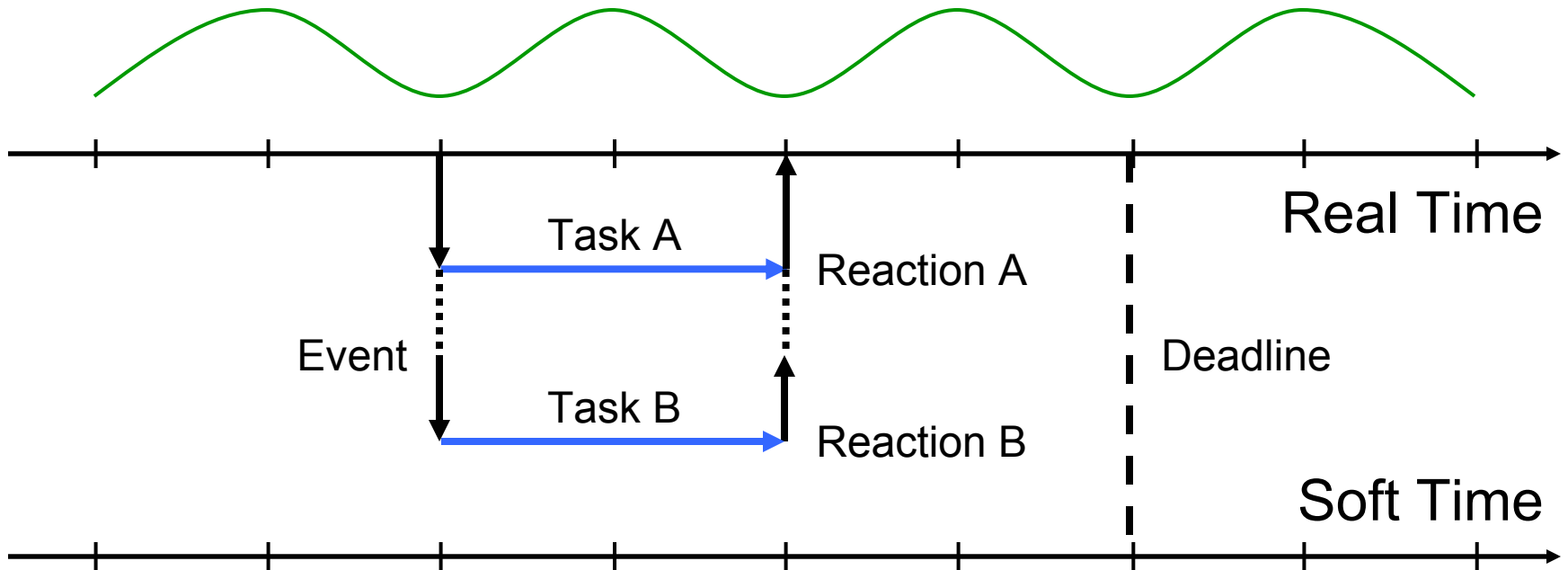
# Scheduling Problem



$$\text{Soft-Time} \leq \text{Real-Time}$$



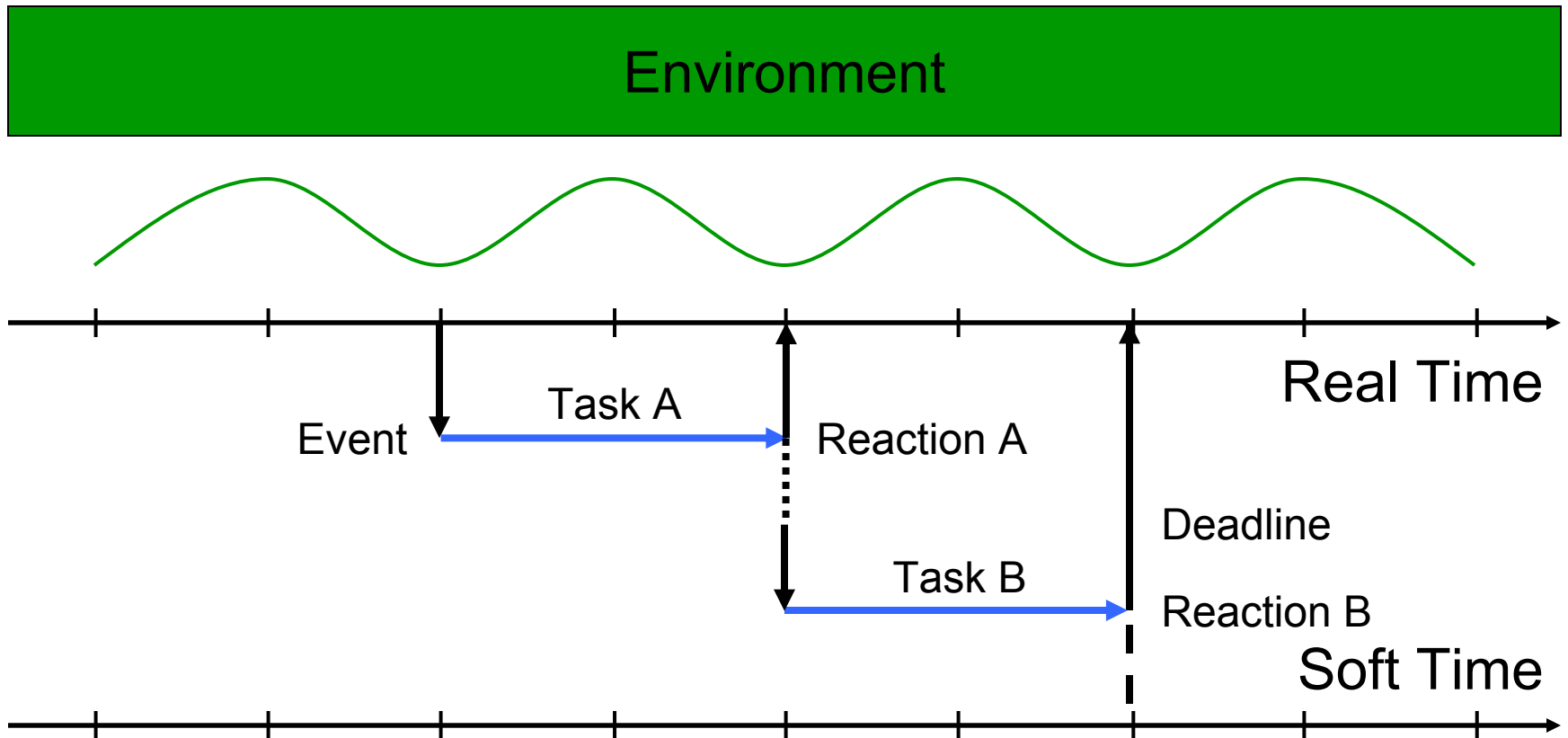
# Concurrency



$$\text{Soft-Time} \leq \text{Real-Time}$$



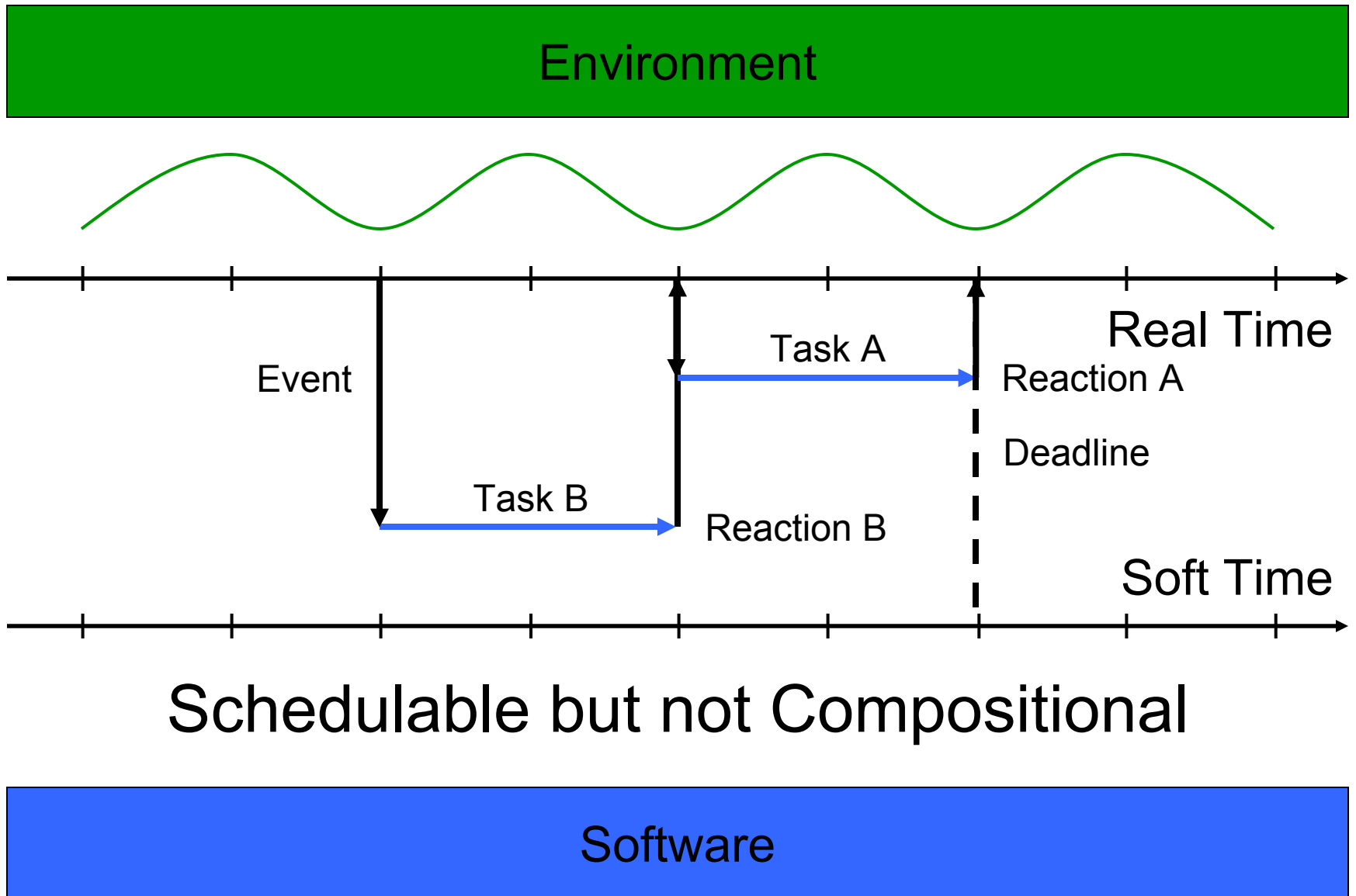
# Problem: Time



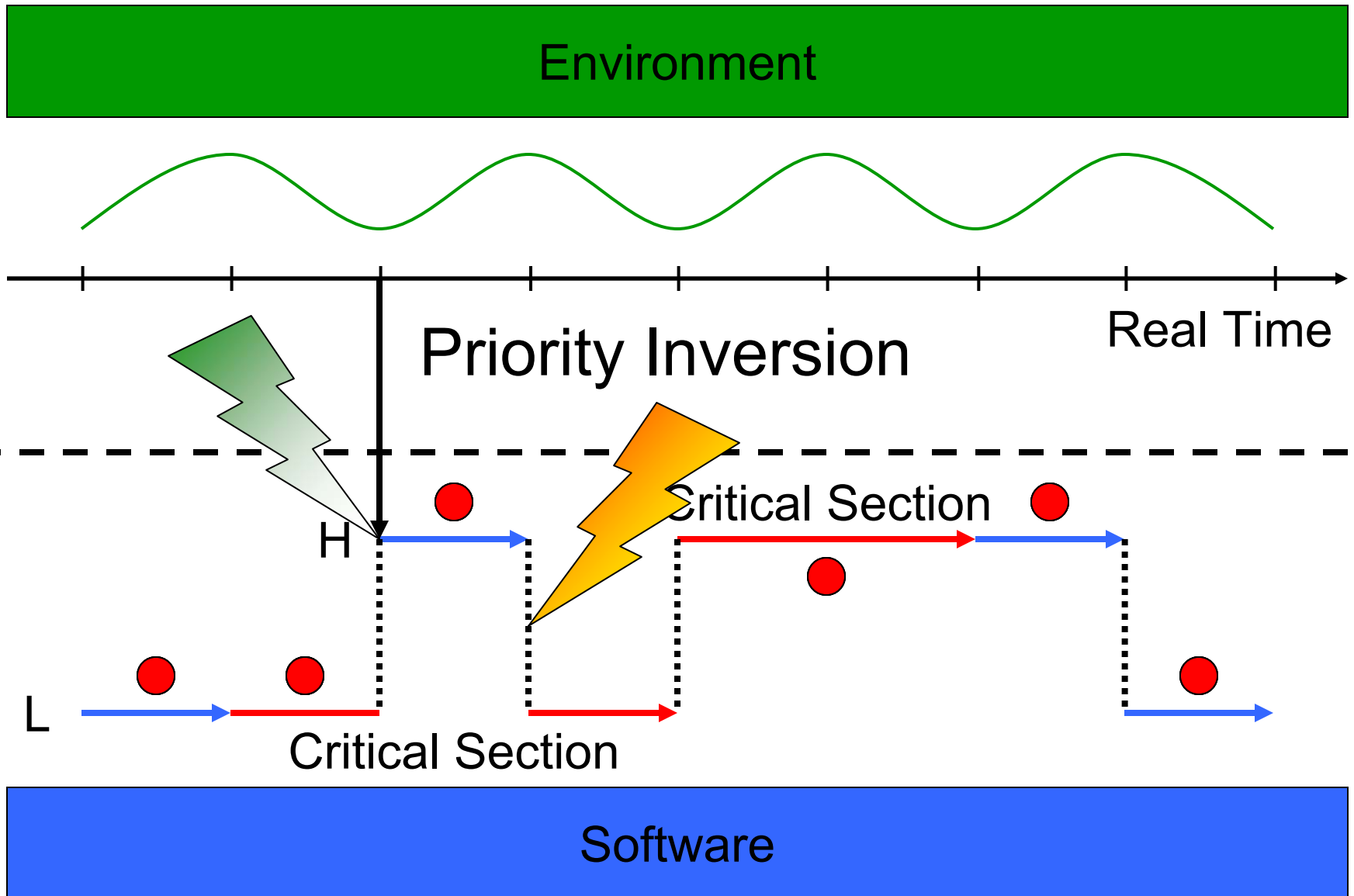
Schedulable but not Compositional

Software

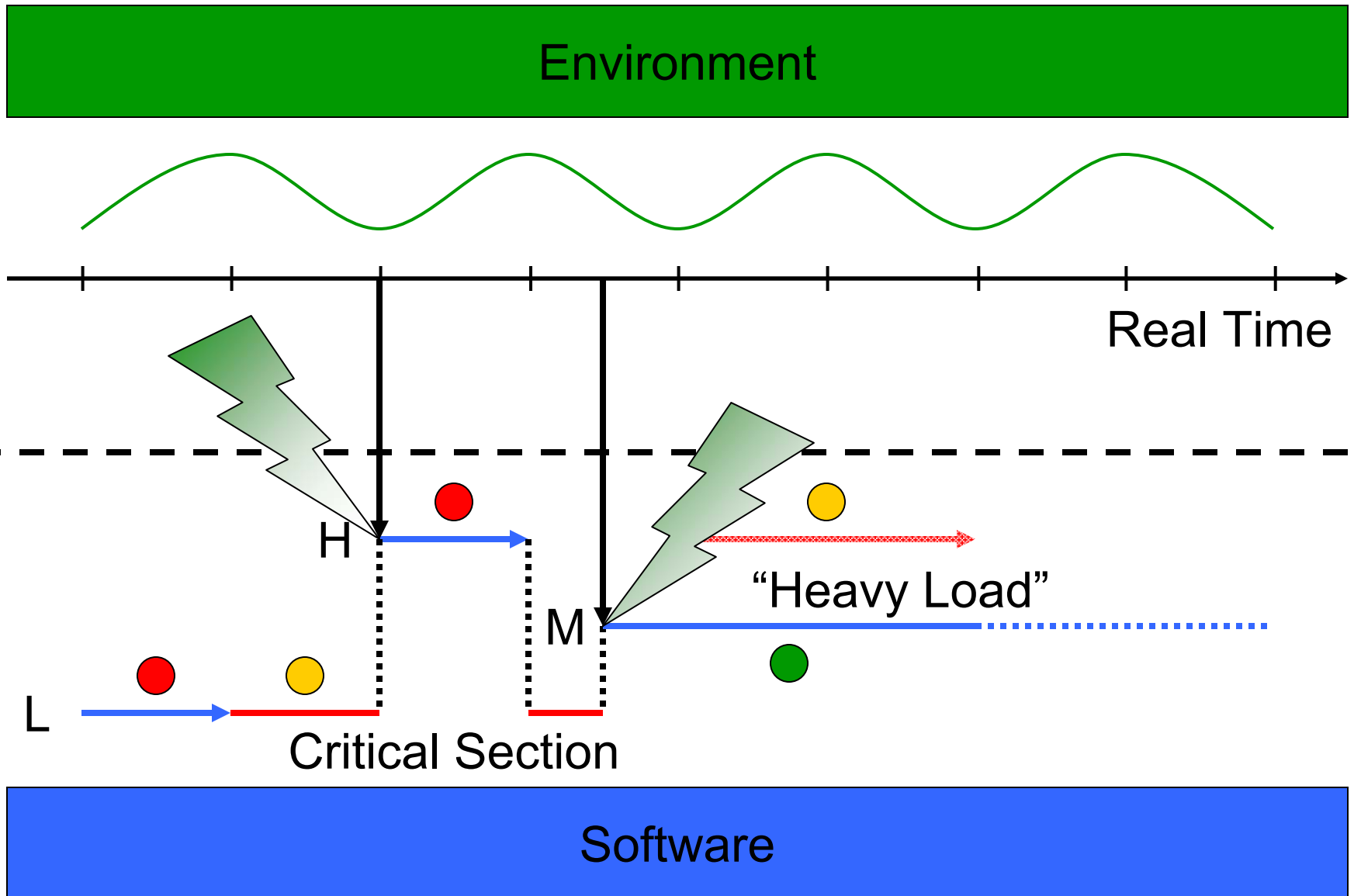
# Problem: Value



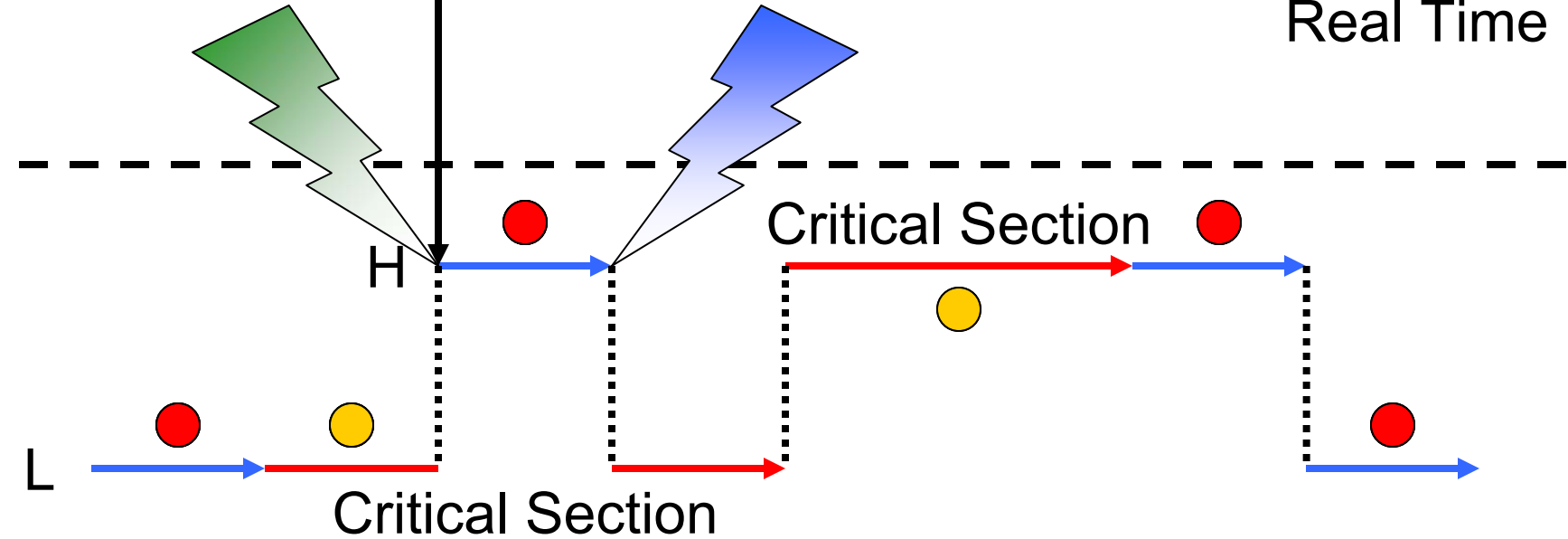
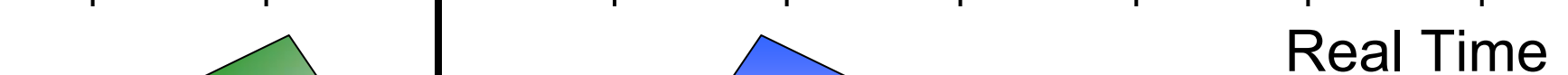
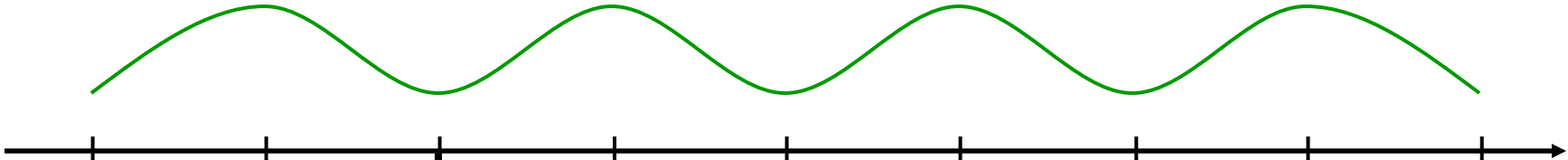
# Problem: Unbounded Soft Time



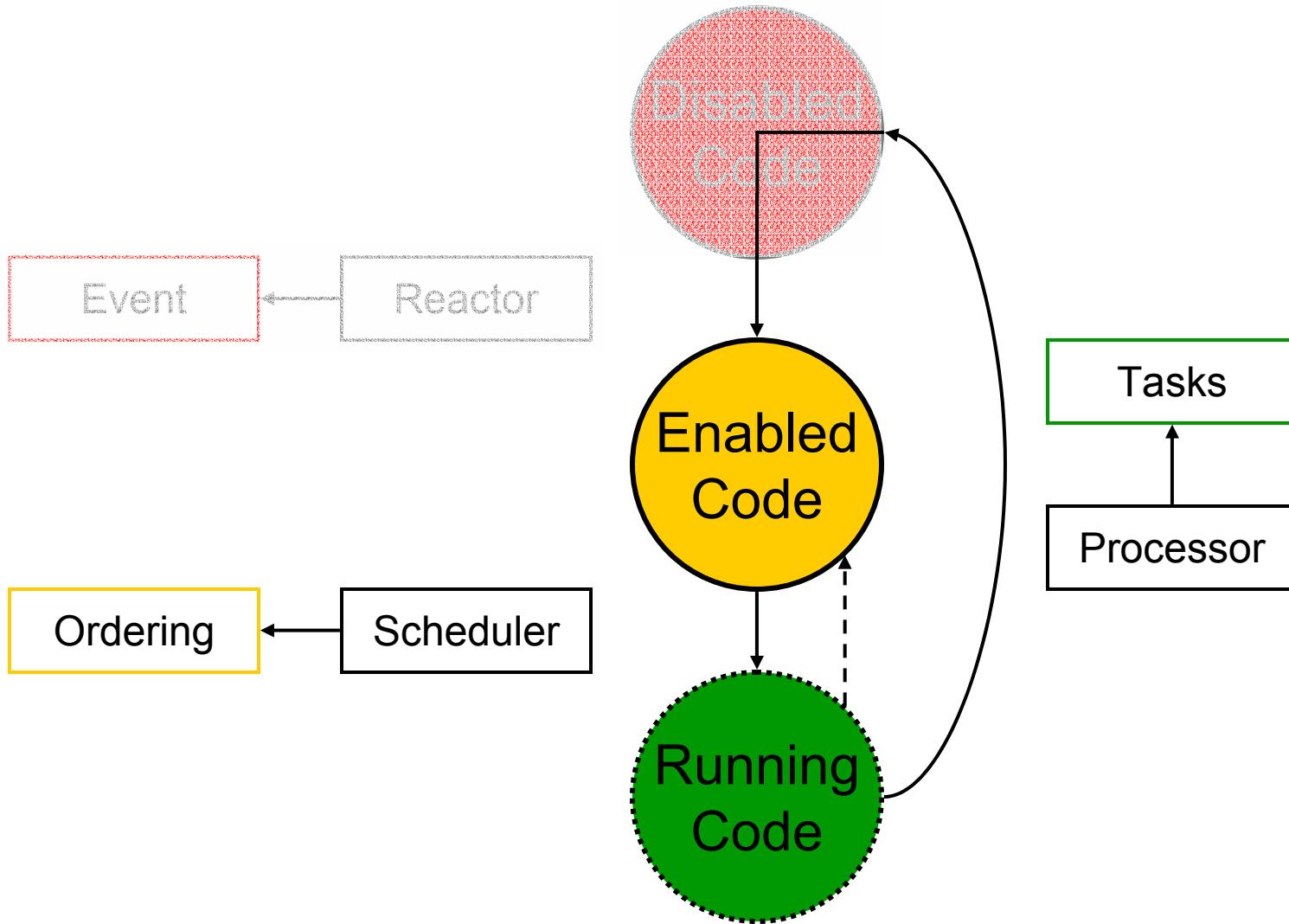
# Problem: Unbounded Soft Time



# Analysis

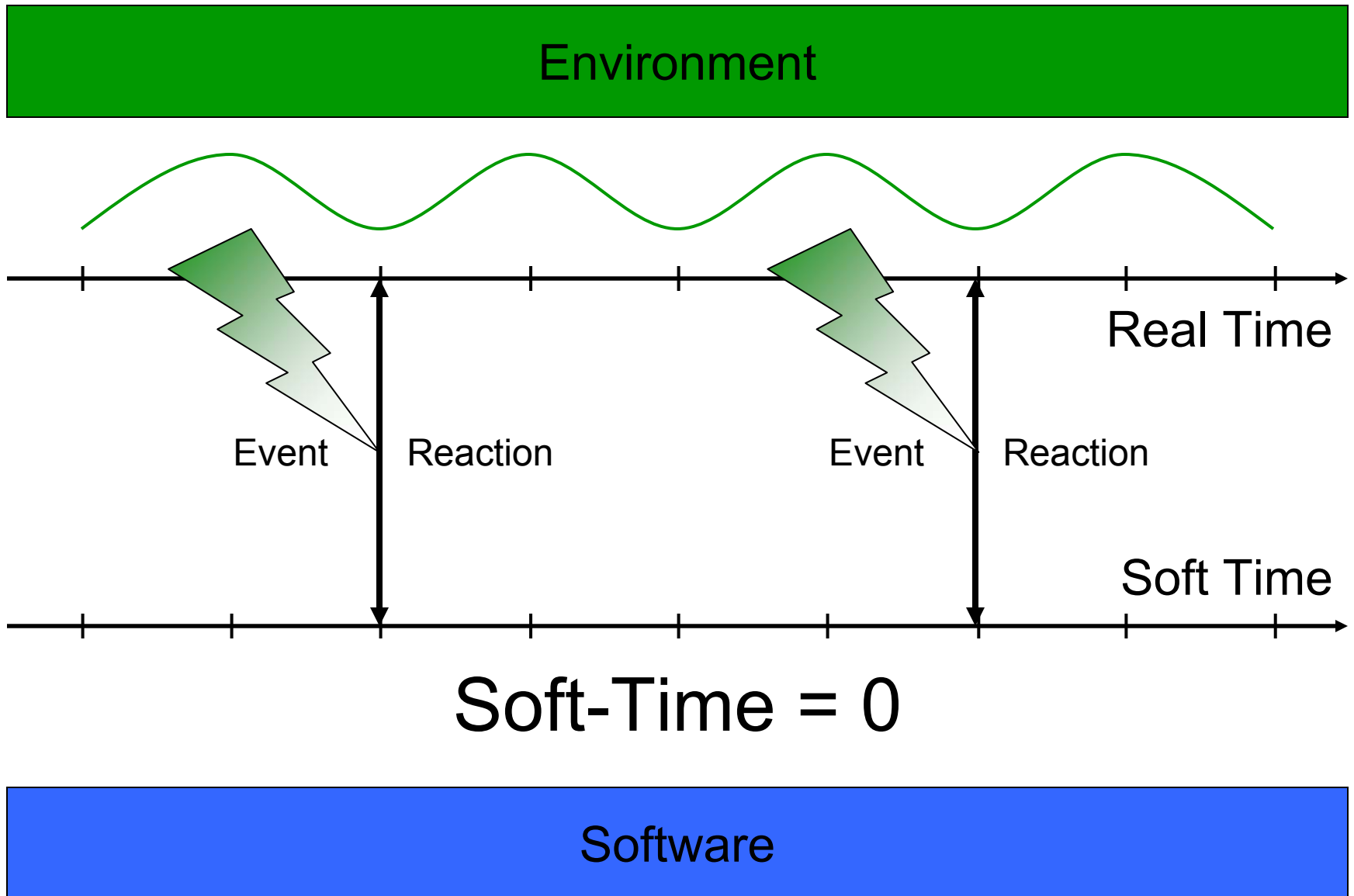


# Trivial Reactor, Complex Scheduler

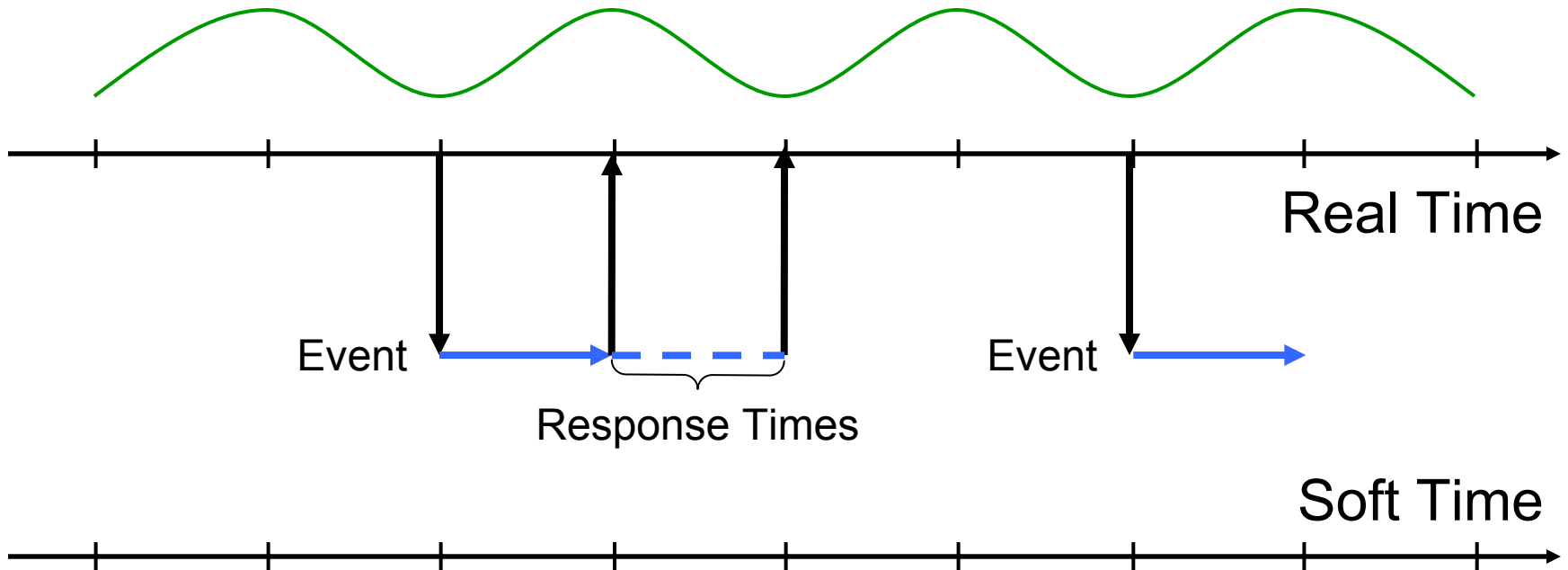




# The Synchronous Model



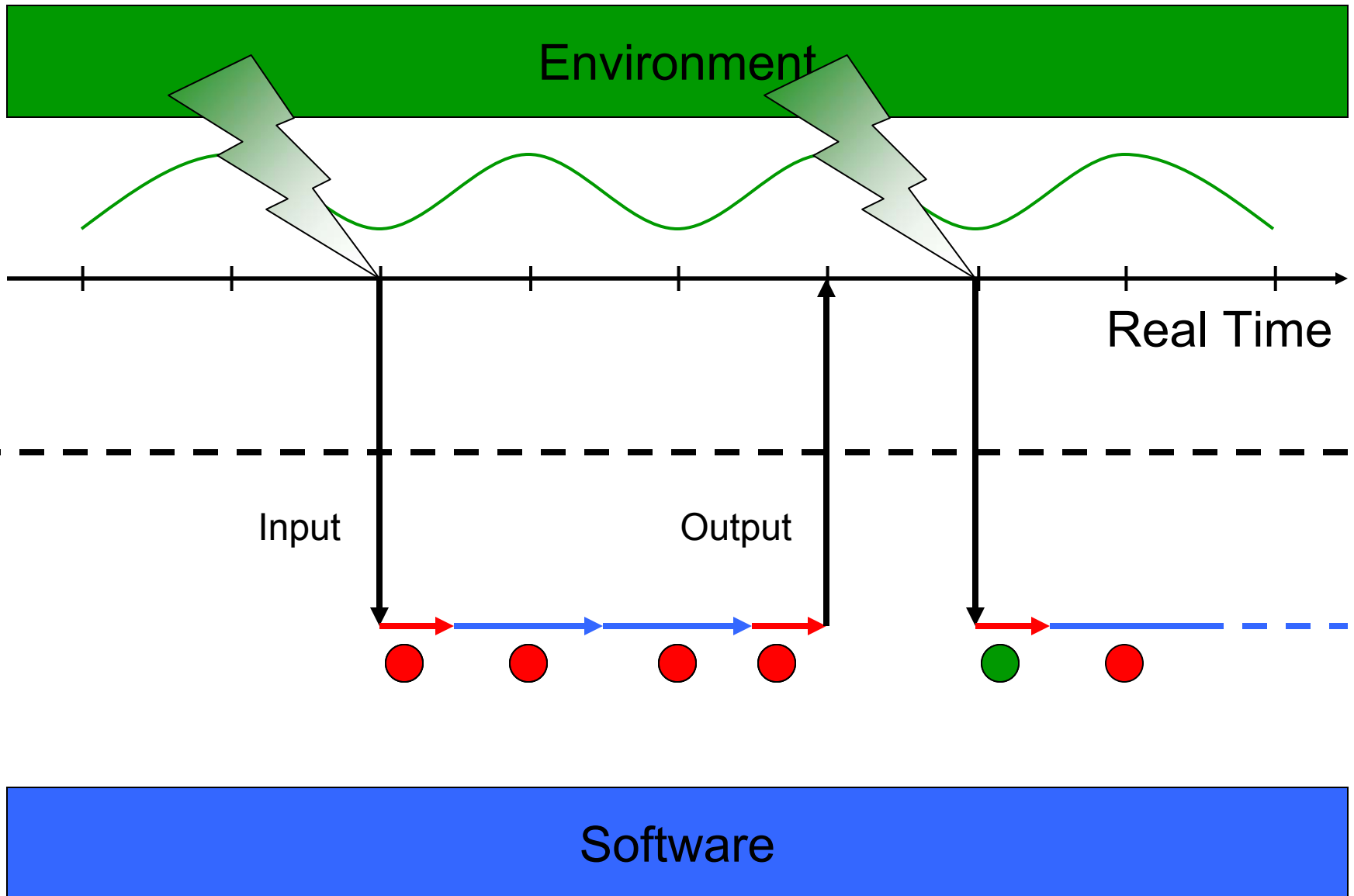
# A Synchronous Implementation



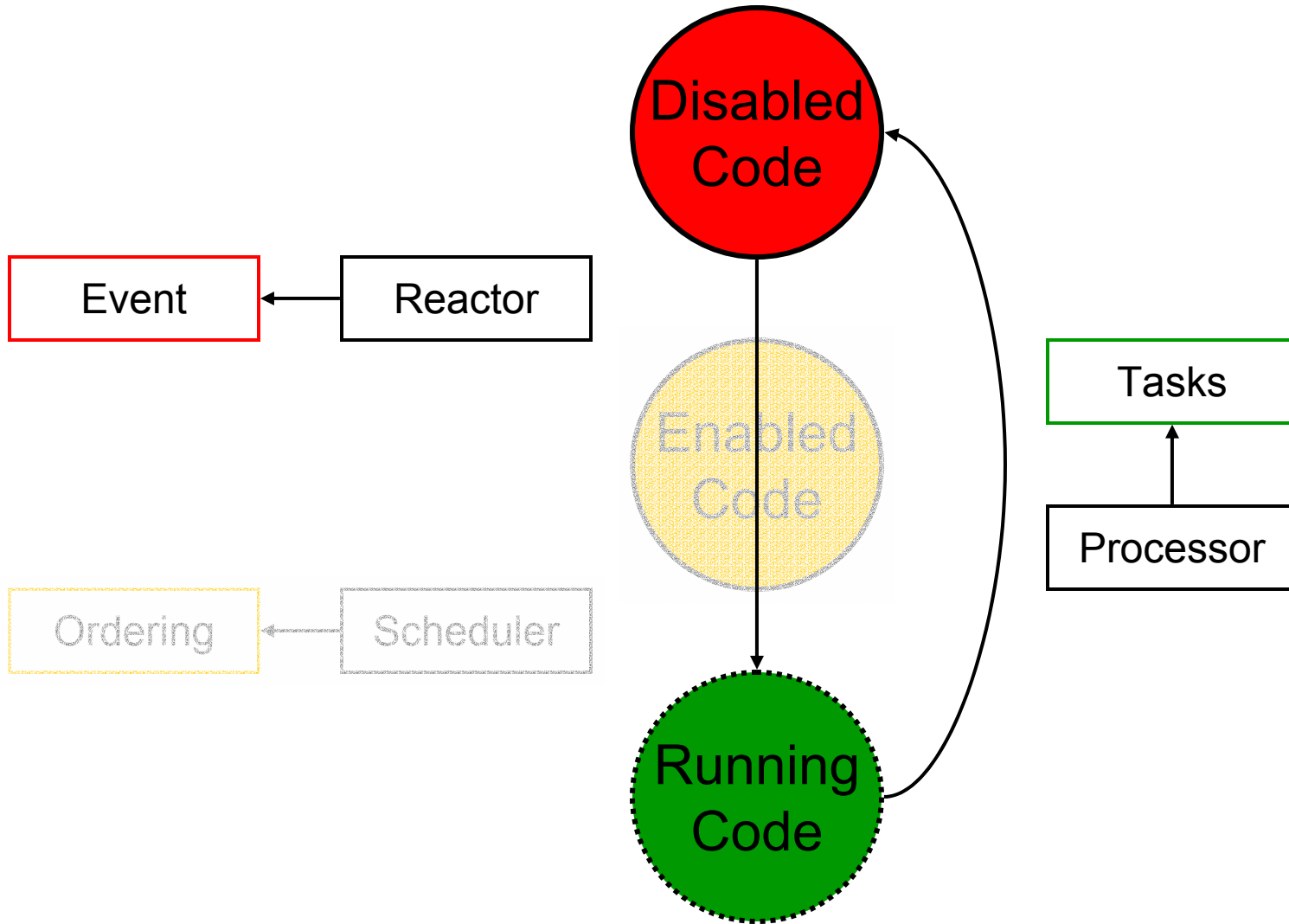
Synchronous but not Compositional



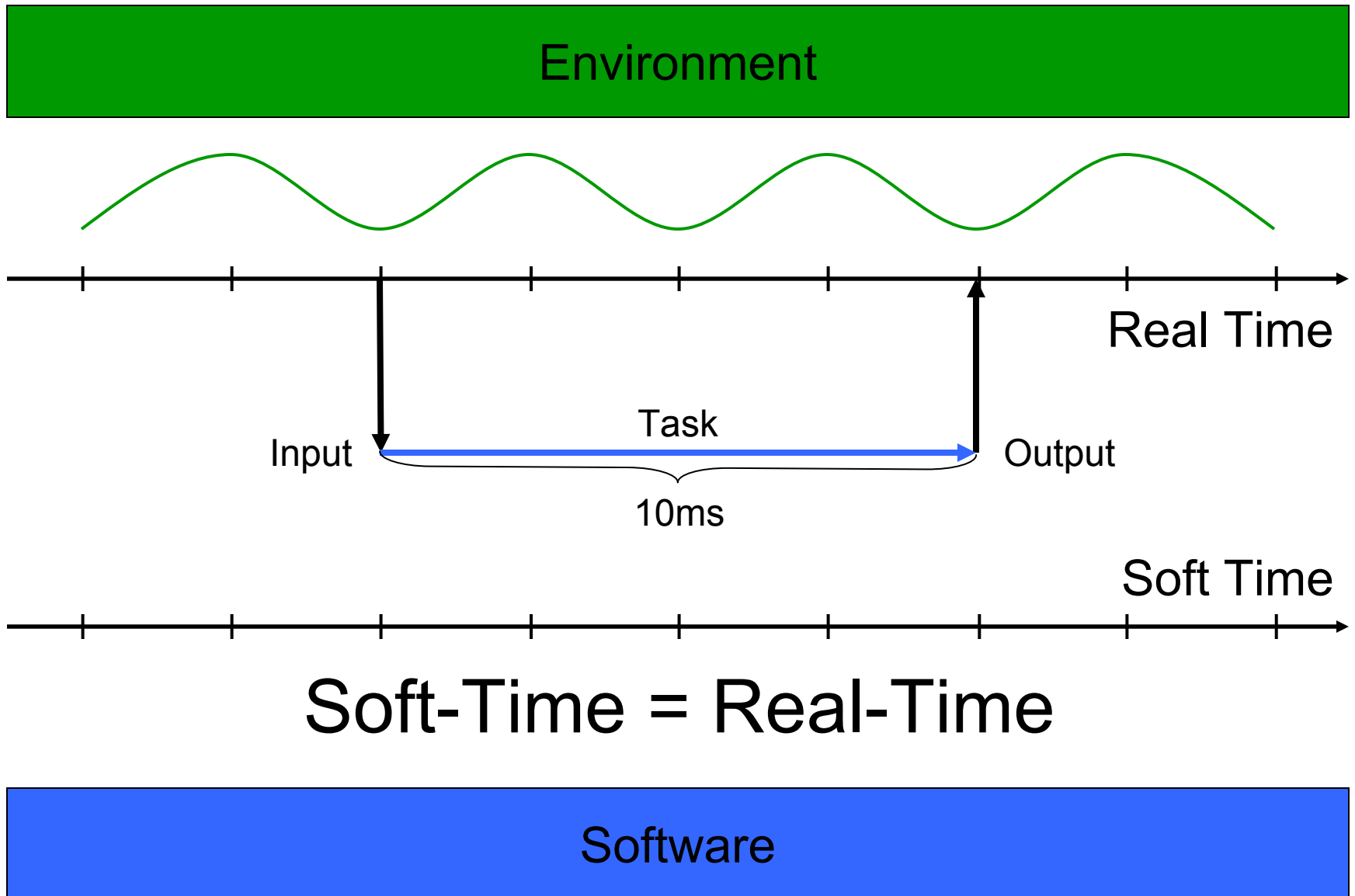
# Synchrony



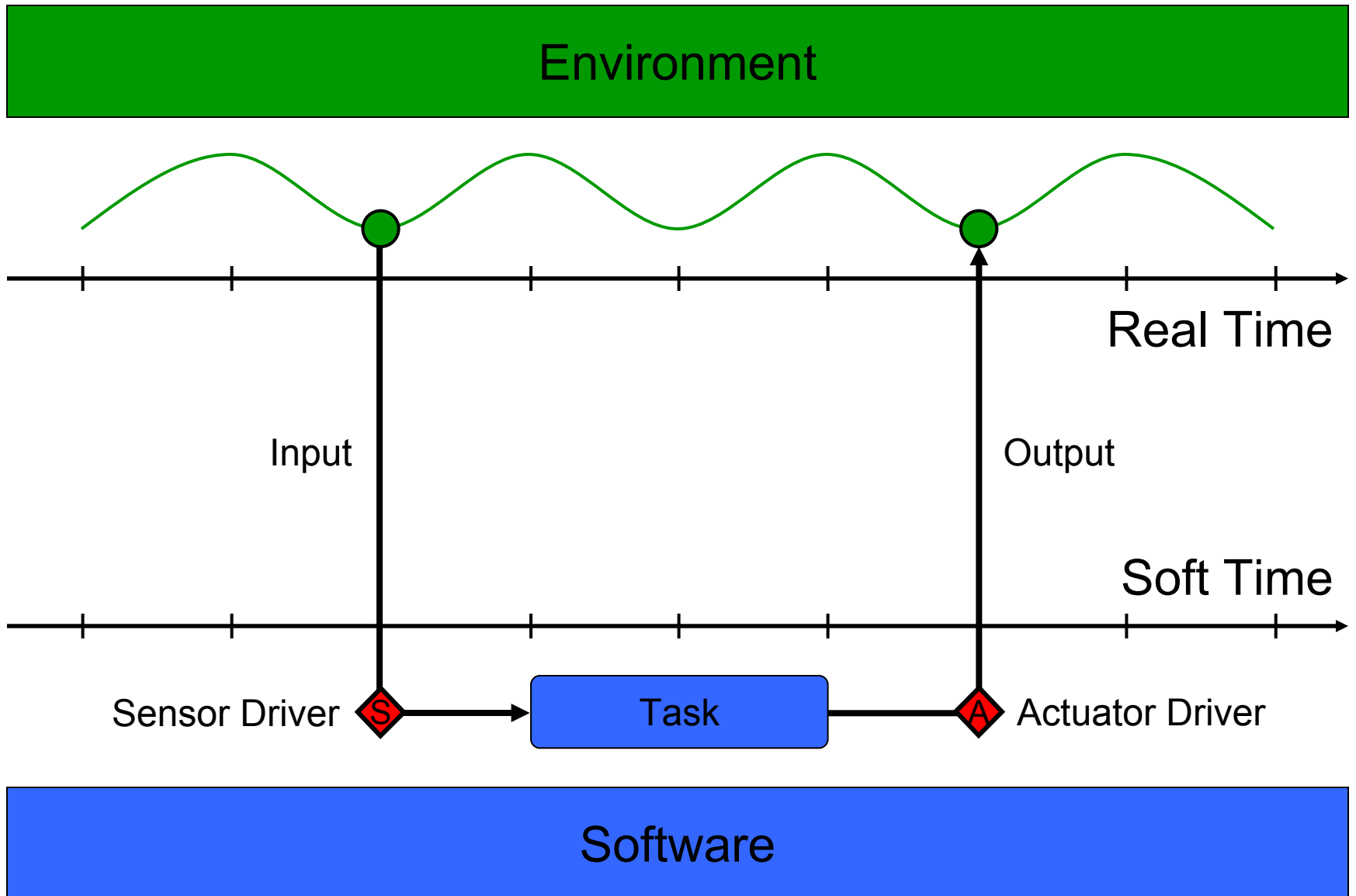
# Complex Reactor, Trivial Scheduler



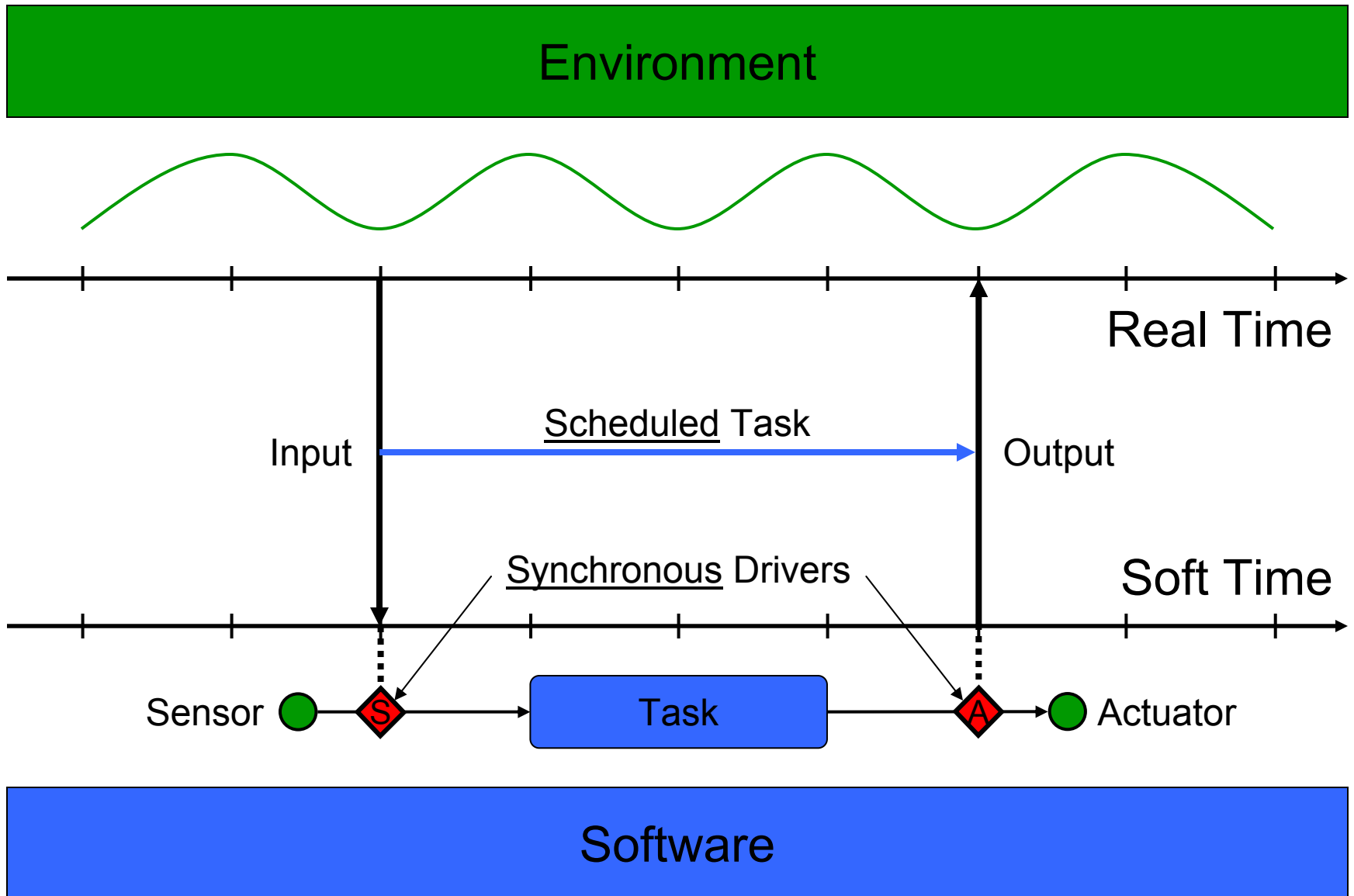
# Programming Abstraction



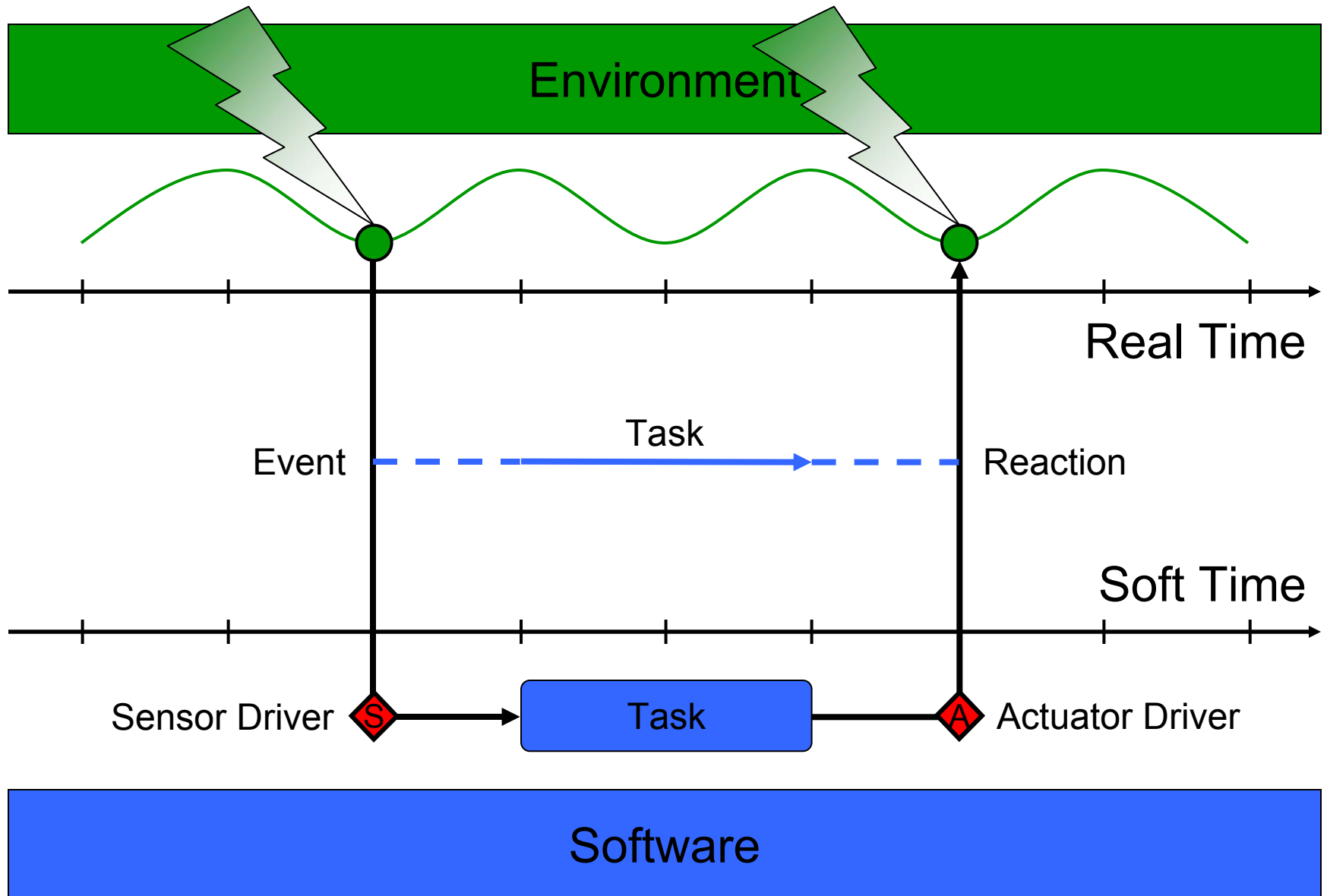
# Driver vs. Task



# Synchronous vs. Scheduled Computation

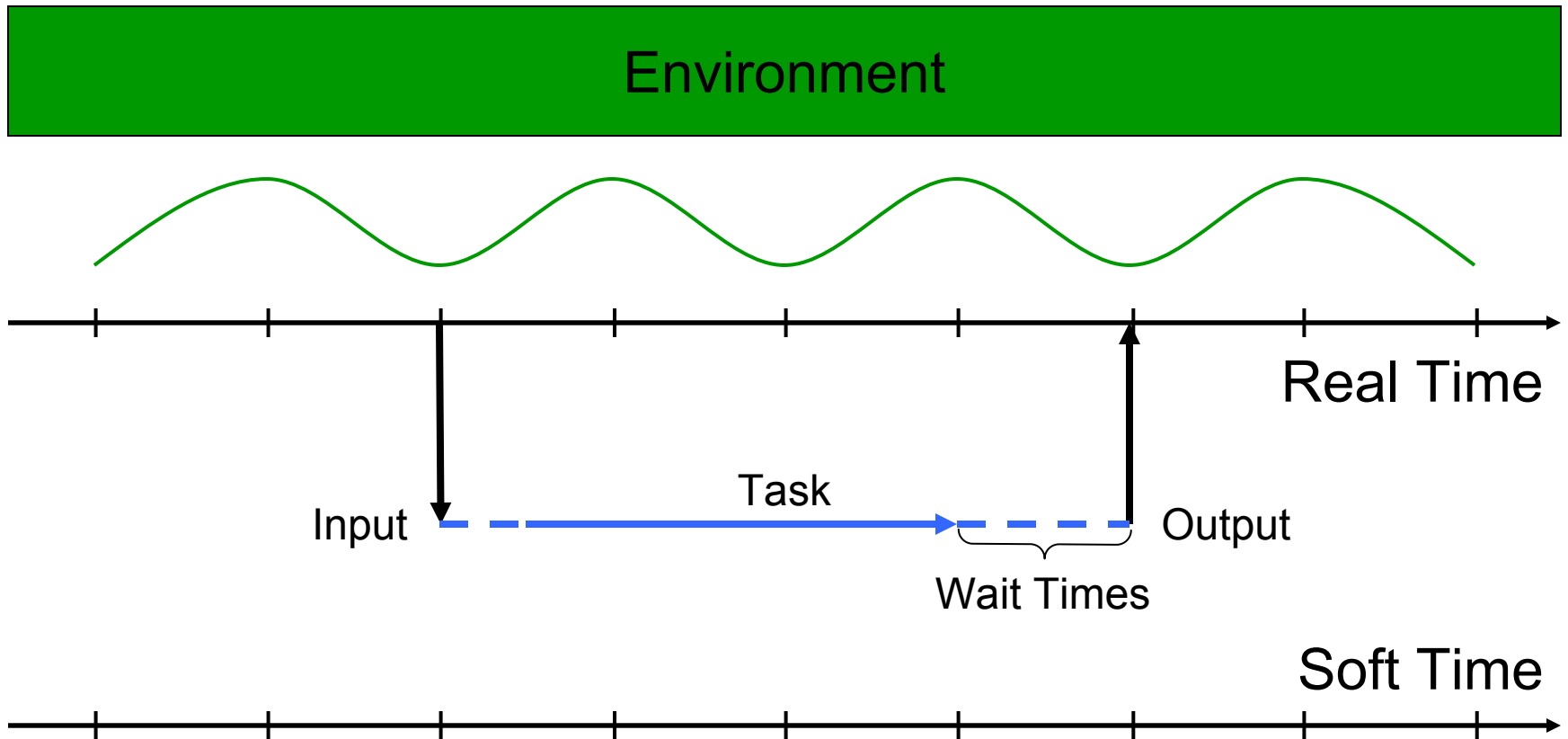


# Environment-triggered Programs





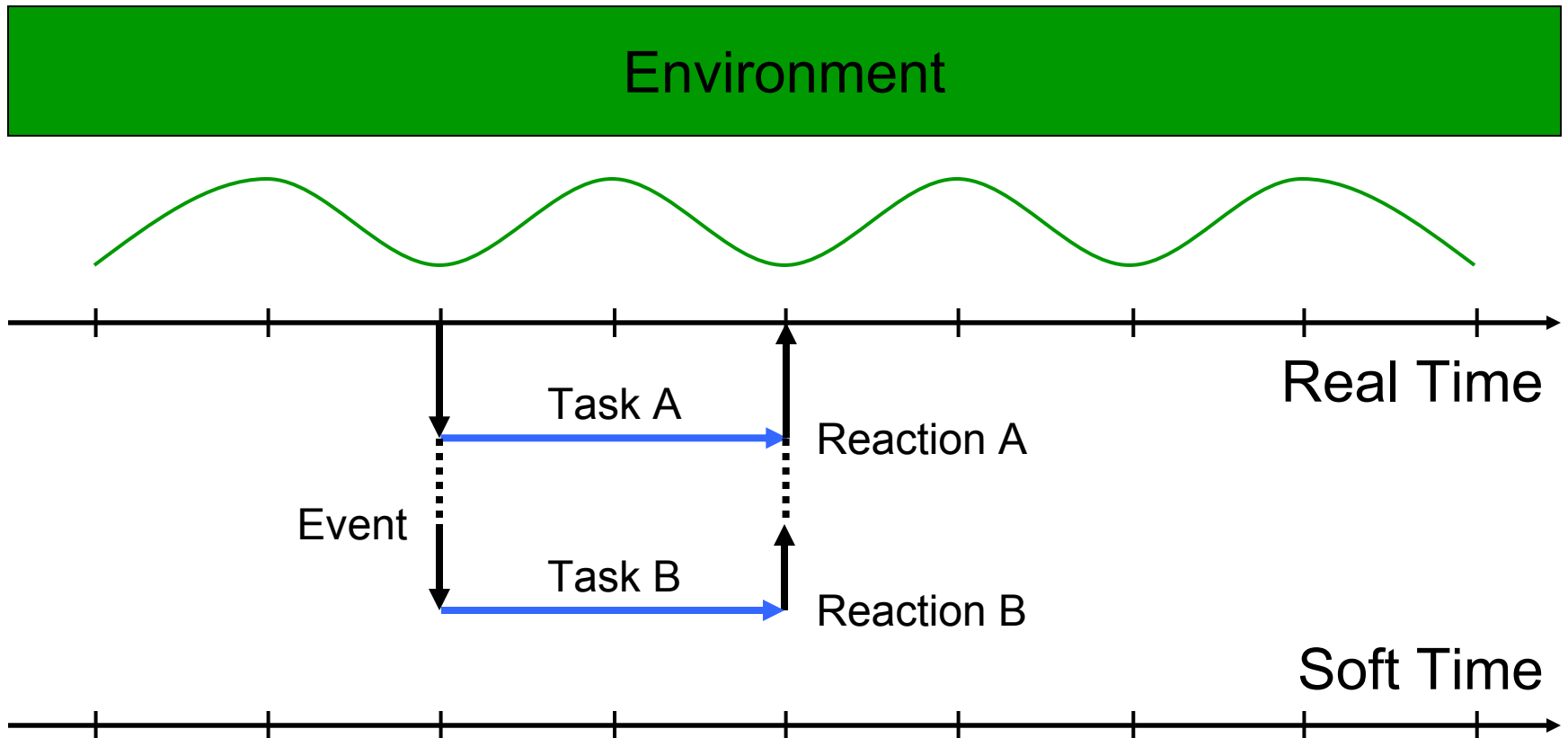
# A Time-Safe Implementation



Time Safety Implies Time Determinism

Software

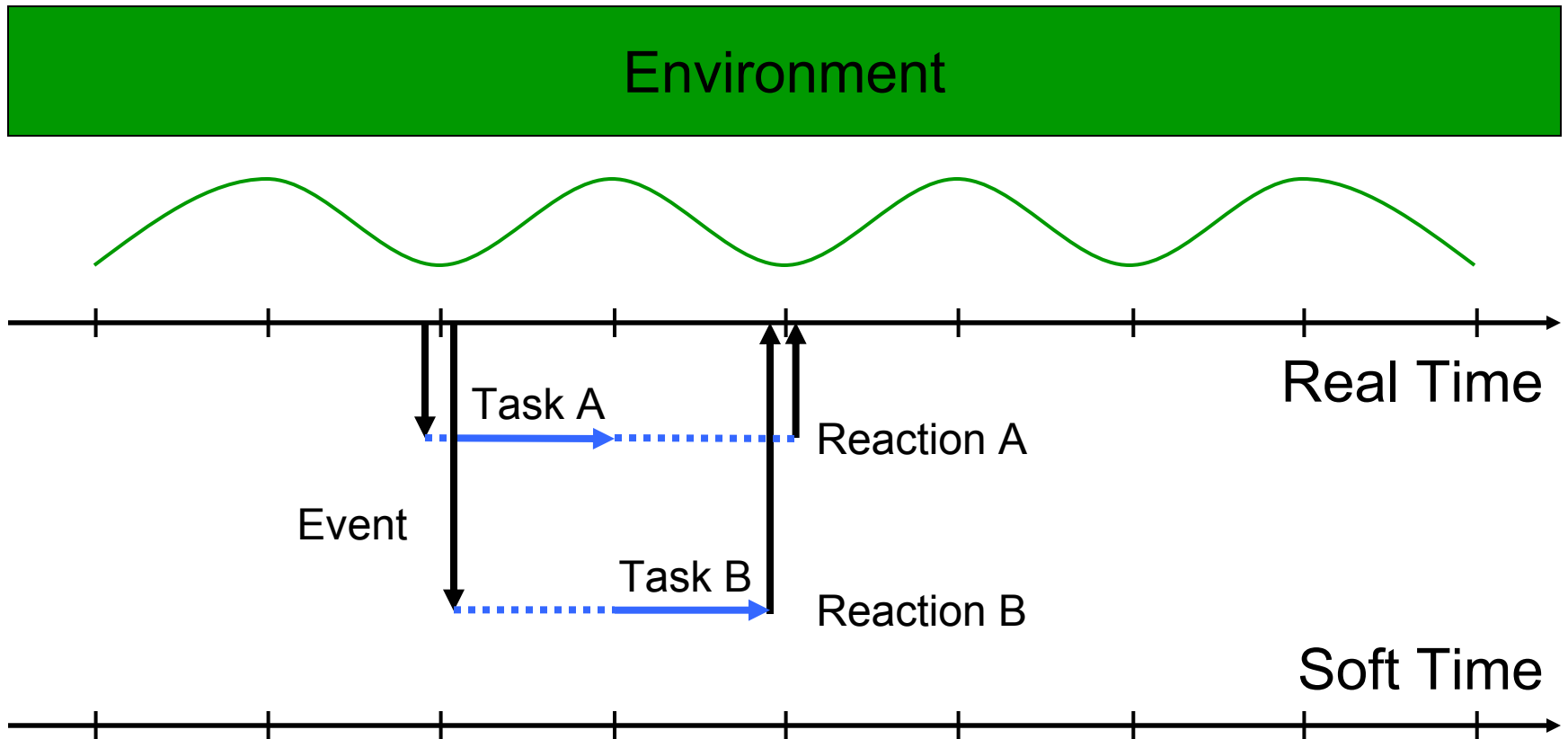
# Parallel Composition



**Soft-Time = Real-Time**

Software

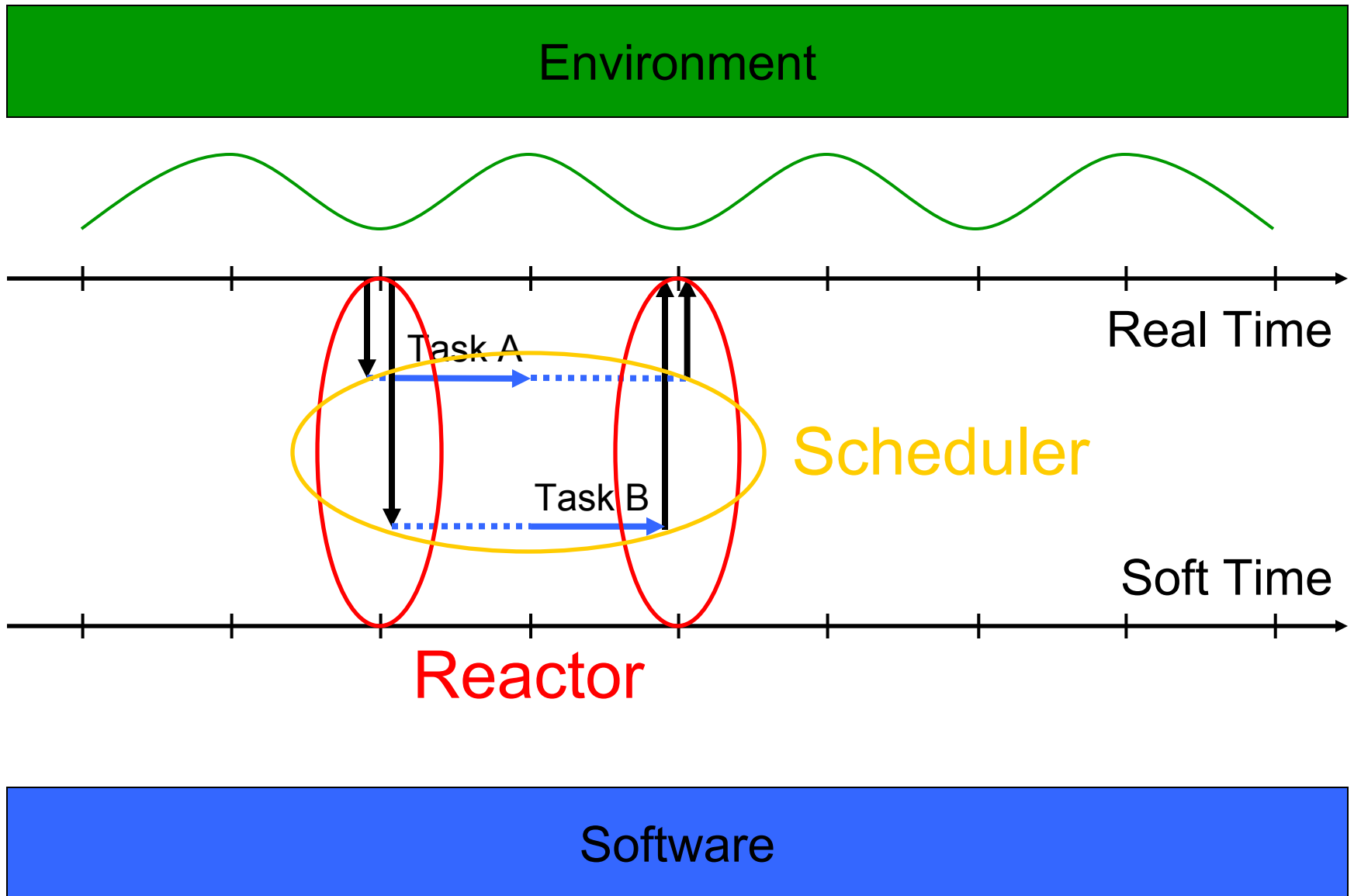
# Implementation



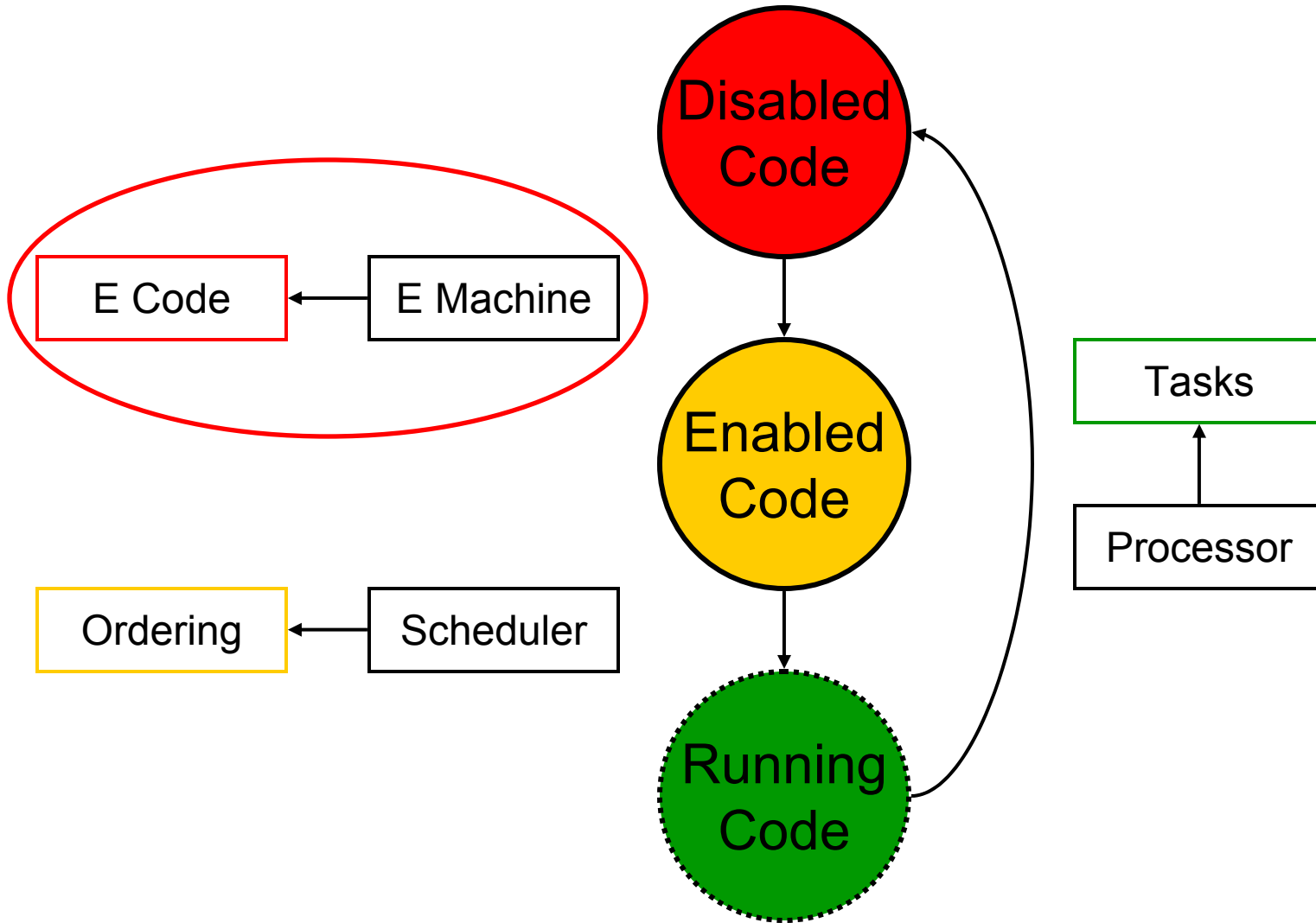
Compositional wrt. Time Determinism

Software

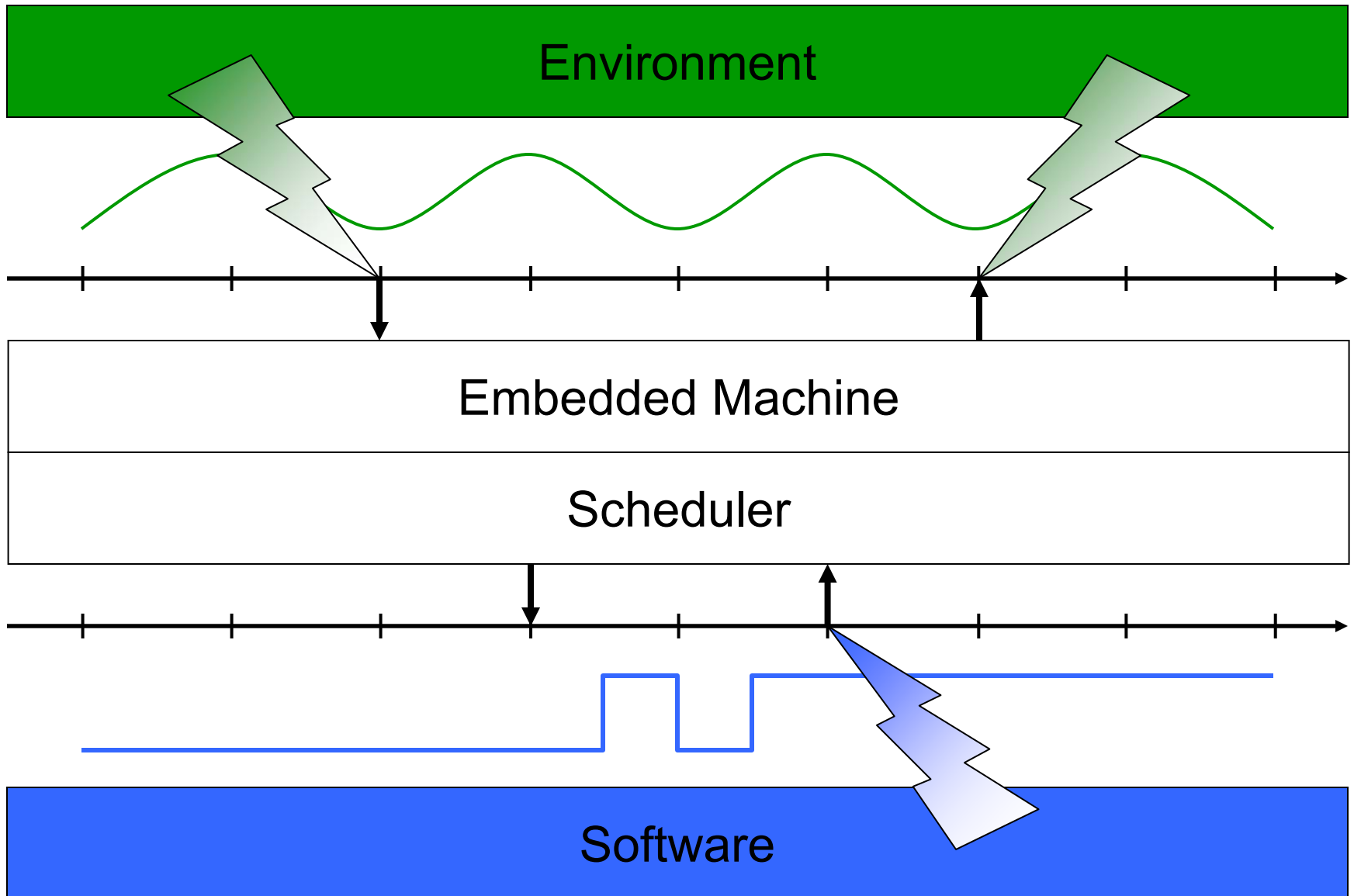
# Let's Program



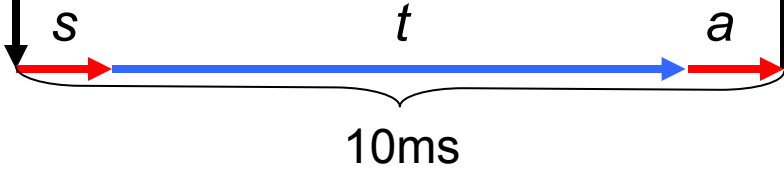
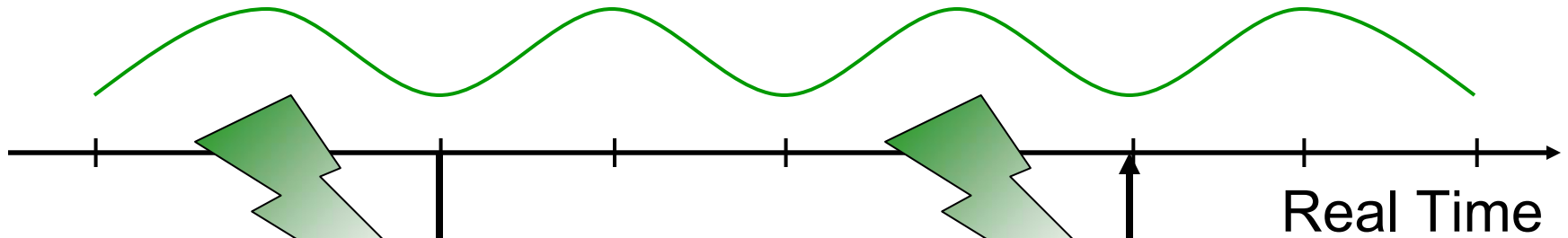
# The Embedded Machine



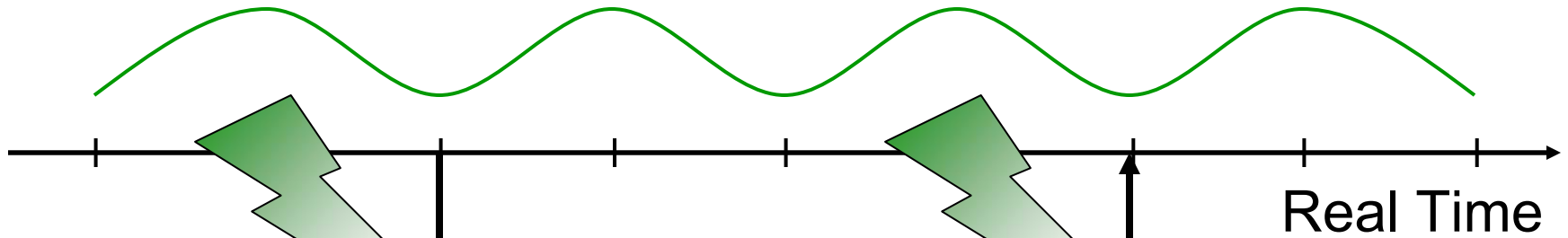
# Reactivity and Proactivity



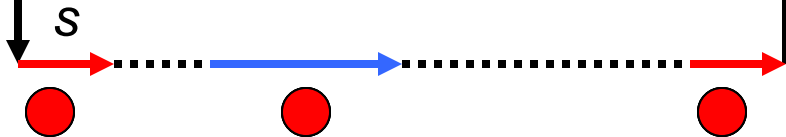
# Example



# E Code



call (s)





# E Code

Environment

Real Time

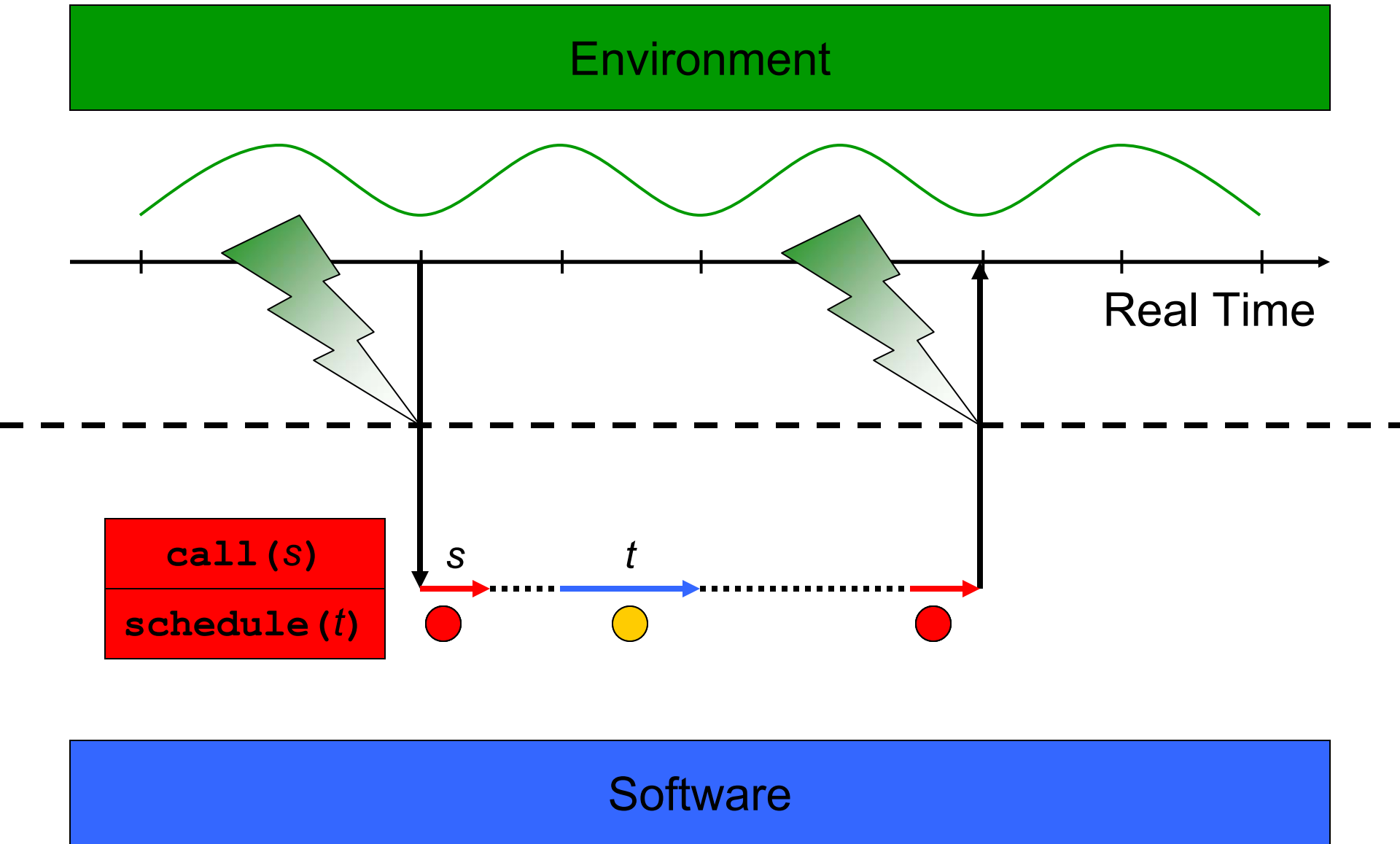
`call (s)`

`schedule (t)`

$s$

$t$

Software



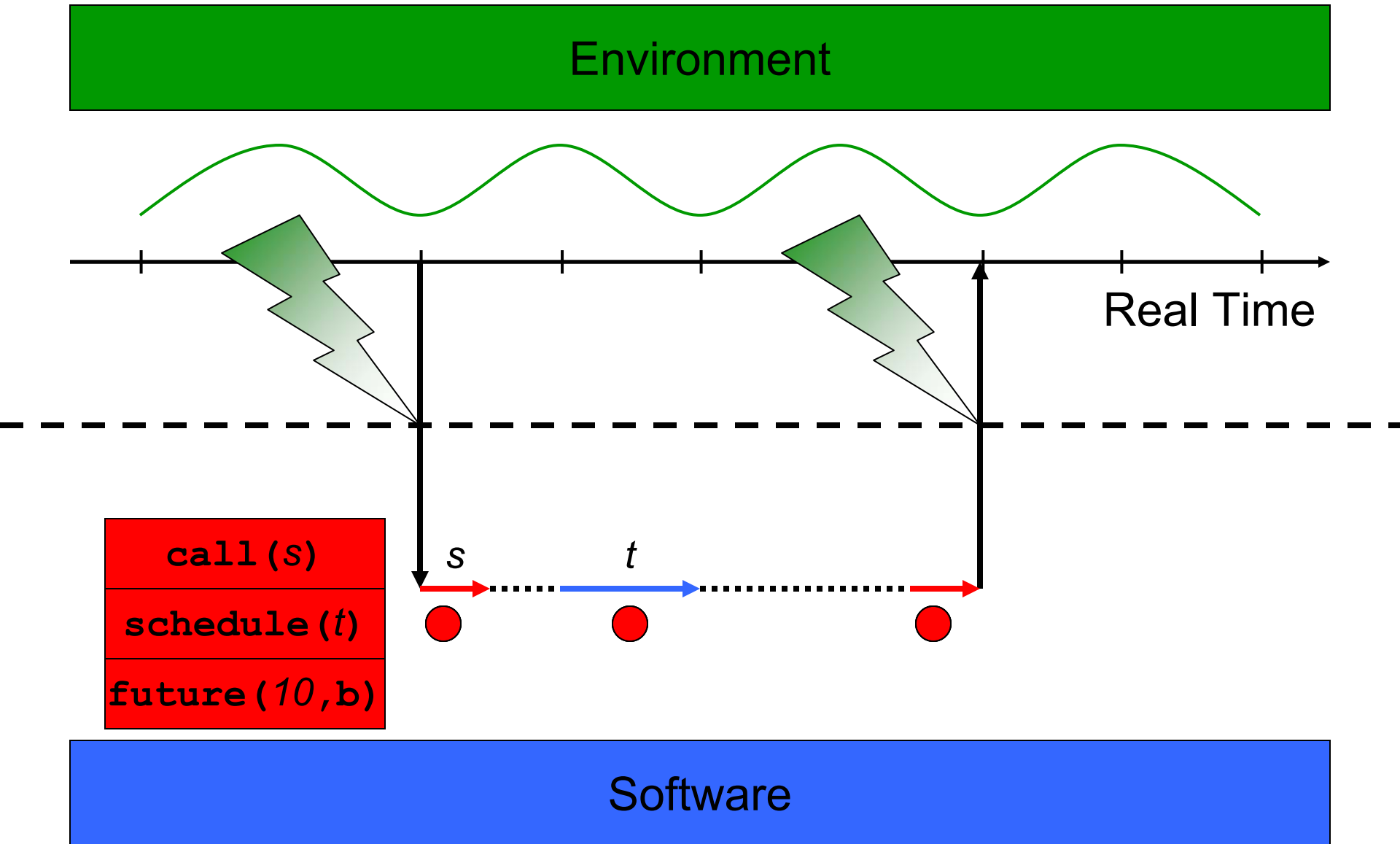
# E Code

Environment

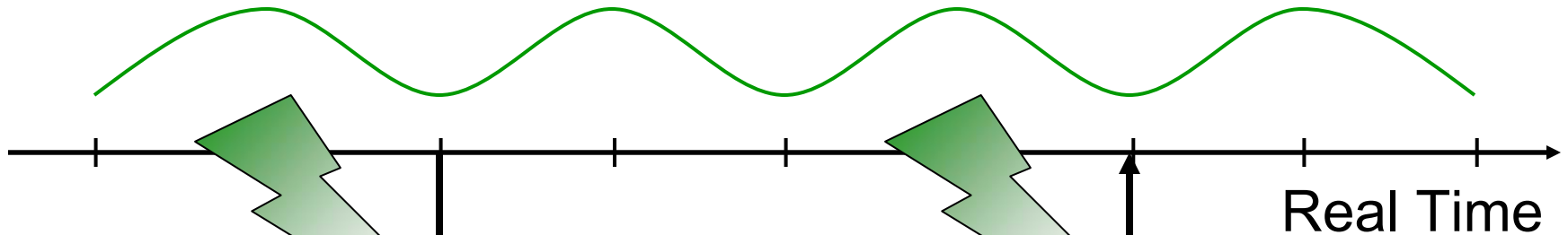
Real Time

<code>call (s)</code>
<code>schedule (t)</code>
<code>future (10, b)</code>

Software

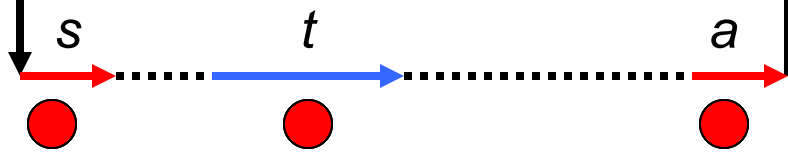


# E Code

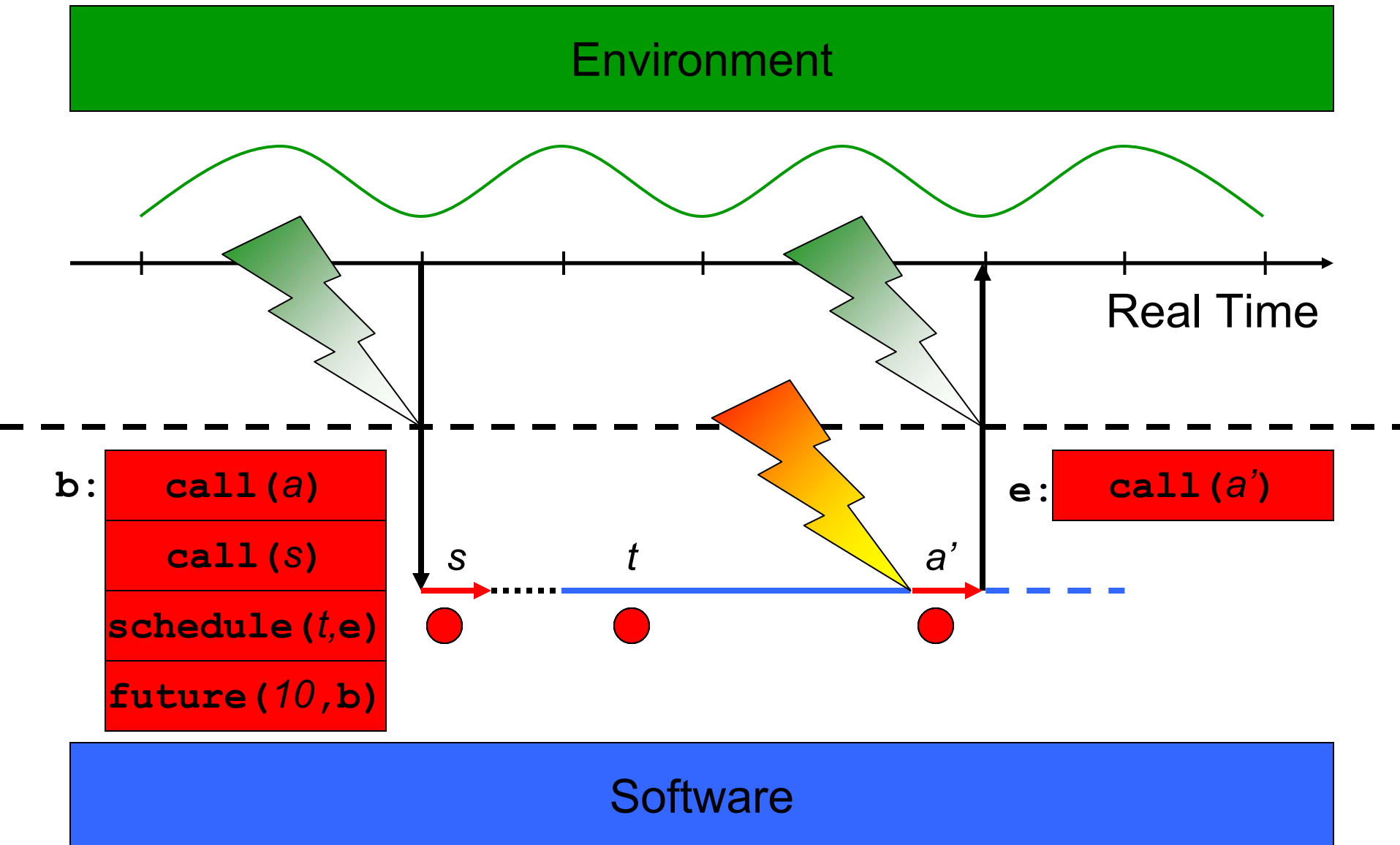


b:

```
call(a)
call(s)
schedule(t)
future(10,b)
```



# Time Safety or Runtime Exception



# Compositionality and Time Safety

Environment

Real Time

b:

<code>call(a)</code>
<code>call(s)</code>
<code>schedule(t)</code>
<code>future(10, b)</code>

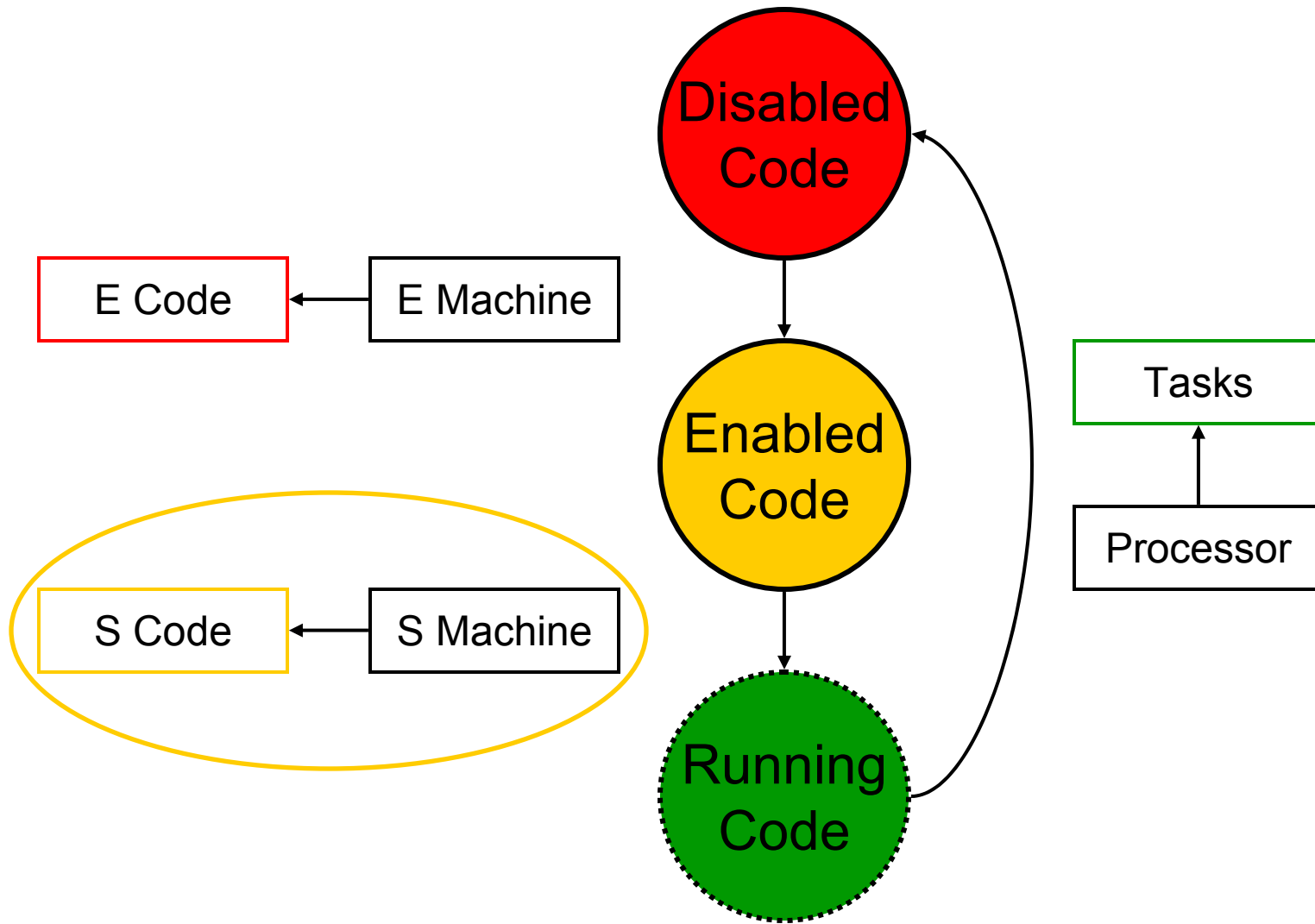
c:

<code>call(a')</code>
<code>call(s')</code>
<code>schedule(t')</code>
<code>future(10, c)</code>

Software

# The Scheduling Machine: EMSOFT 2003 in Philadelphia

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# Summary

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