



You can program what you want but
you cannot compute what you want

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Edward A. Lee Festschrift Symposium 2017, UC Berkeley, Berkeley, California

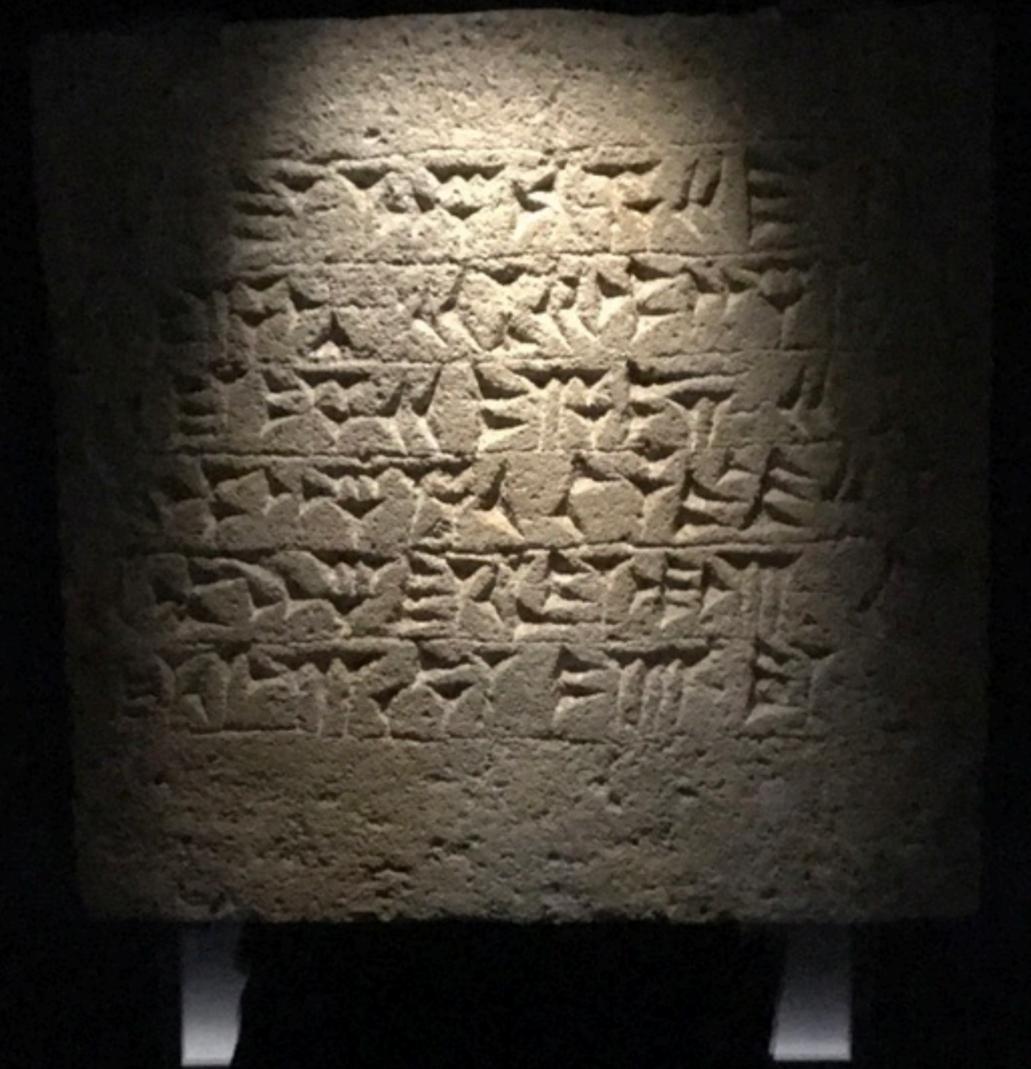
Teaching Computer Science from First Principles!

...with research
as side effect!

selfie.cs.uni-salzburg.at

What is the
meaning of this
sentence?

Selfie as in
self-referentiality



Interpretation

Compilation

Teaching the Construction of
Semantics of Formalisms

Virtualization

Verification

Joint Work

- ❖ Alireza Abyaneh
- ❖ Martin Aigner
- ❖ Sebastian Arming
- ❖ Christian Barthel
- ❖ Simon Bauer
- ❖ Thomas Hütter
- ❖ Alexander Kollert
- ❖ Michael Lippautz
- ❖ Cornelia Mayer
- ❖ Philipp Mayer
- ❖ Christian Moesl
- ❖ Simone Oblasser
- ❖ Clement Poncelet
- ❖ Sara Seidl
- ❖ Ana Sokolova
- ❖ Manuel Widmoser

Inspiration

- ❖ Armin Biere: SAT / SMT Solvers
- ❖ Donald Knuth: Art
- ❖ Jochen Liedtke: Microkernels
- ❖ David Patterson: RISC
- ❖ Niklaus Wirth: Compilers



Selfie: Teaching Computer Science

[selfie.cs.uni-salzburg.at]

- ❖ *Selfie* is a self-referential 7k-line C implementation (in a single file) of:
 1. a self-compiling compiler called *starc* that compiles a tiny subset of C called C Star (C*) to a tiny subset of MIPS64/RISC-V called MIPSter,
 2. a self-executing emulator called *mipster* that executes MIPSter code including itself when compiled with *starc*,
 3. a self-hosting hypervisor called *hypster* that virtualizes *mipster* and can host all of *selfie* including itself,
 4. a tiny C* library called *libcstar* utilized by all of *selfie*, and
 5. a tiny, experimental SAT solver called *babysat*.

Discussion of Selfie recently reached
3rd place on Hacker News

news.ycombinator.com

Website

selfie.cs.uni-salzburg.at

Book (Draft)

leanpub.com/selfie

Code

github.com/cksystemsteaching/selfie

“Selfie and the Basics”

Onward! 2017 Paper @ SPLASH in Vancouver

[nsf.gov / csforall](https://www.nsf.gov/csforall)

code.org

computingatschool.org.uk

programbydesign.org

k12cs.org

bootstrapworld.org

csfieldguide.org.nz

5 statements:
assignment
while
if
return
procedure()

```
int atoi(int *s) {  
    int i;  
    int n;  
    int c;  
  
    i = 0;  
    n = 0;  
    c = *(s+i);
```

no data types other than int and int* and dereferencing: the * operator

character literals
string literals

```
while (c != 0) {
```

```
    n = n * 10 + c - '0';
```

```
    if (n < 0)  
        return -1;
```

integer arithmetics
pointer arithmetics

```
    i = i + 1;  
    c = *(s+i);
```

no bitwise operators
no Boolean operators

```
    return n;
```

library: exit, malloc, open, read, write

Minimally complex, maximally
self-contained systems stack

```
> make
```

```
cc -w -m32 -D'main(a,b)=main(a, char**argv)' selfie.c -o selfie
```

*bootstrapping selfie.c into x86 selfie executable
using standard C compiler*

(also available for RISC-V machines)

```
> ./selfie
```

```
./selfie: usage: selfie { -c { source } | -o binary | -s assembly  
| -l binary } [ ( -m | -d | -y | -min | -mob ) size ... ]
```

selfie usage

```
> ./selfie -c selfie.c
```

```
./selfie: this is selfie's starc compiling selfie.c
```

```
./selfie: 176408 characters read in 7083 lines and 969 comments  
./selfie: with 97779(55.55%) characters in 28914 actual symbols  
./selfie: 261 global variables, 289 procedures, 450 string literals  
./selfie: 1958 calls, 723 assignments, 57 while, 572 if, 243 return  
./selfie: 121660 bytes generated with 28779 instructions and 6544  
bytes of data
```

compiling selfie.c with x86 selfie executable

(takes seconds)

```
> ./selfie -c selfie.c -m 2 -c selfie.c
```

```
./selfie: this is selfie's starc compiling selfie.c
```

```
./selfie: this is selfie's mipster executing selfie.c with 2MB of  
physical memory
```

```
selfie.c: this is selfie's starc compiling selfie.c
```

```
selfie.c: exiting with exit code 0 and 1.05MB of mallocated memory
```

```
./selfie: this is selfie's mipster terminating selfie.c with exit code  
0 and 1.16MB of mapped memory
```

compiling selfie.c with x86 selfie executable into a MIPSter executable

and

then running that MIPSter executable to compile selfie.c again

(takes ~6 minutes)

```
> ./selfie -c selfie.c -o selfie1.m -m 2 -c selfie.c -o selfie2.m
```

```
./selfie: this is selfie's starc compiling selfie.c
```

```
./selfie: 121660 bytes with 28779 instructions and 6544 bytes of data  
written into selfie1.m
```

```
./selfie: this is selfie's mipster executing selfie1.m with 2MB of  
physical memory
```

```
selfie1.m: this is selfie's starc compiling selfie.c
```

```
selfie1.m: 121660 bytes with 28779 instructions and 6544 bytes of data  
written into selfie2.m
```

```
selfie1.m: exiting with exit code 0 and 1.05MB of mallocated memory
```

```
./selfie: this is selfie's mipster terminating selfie1.m with exit  
code 0 and 1.16MB of mapped memory
```

compiling selfie.c into a MIPSter executable selfie1.m

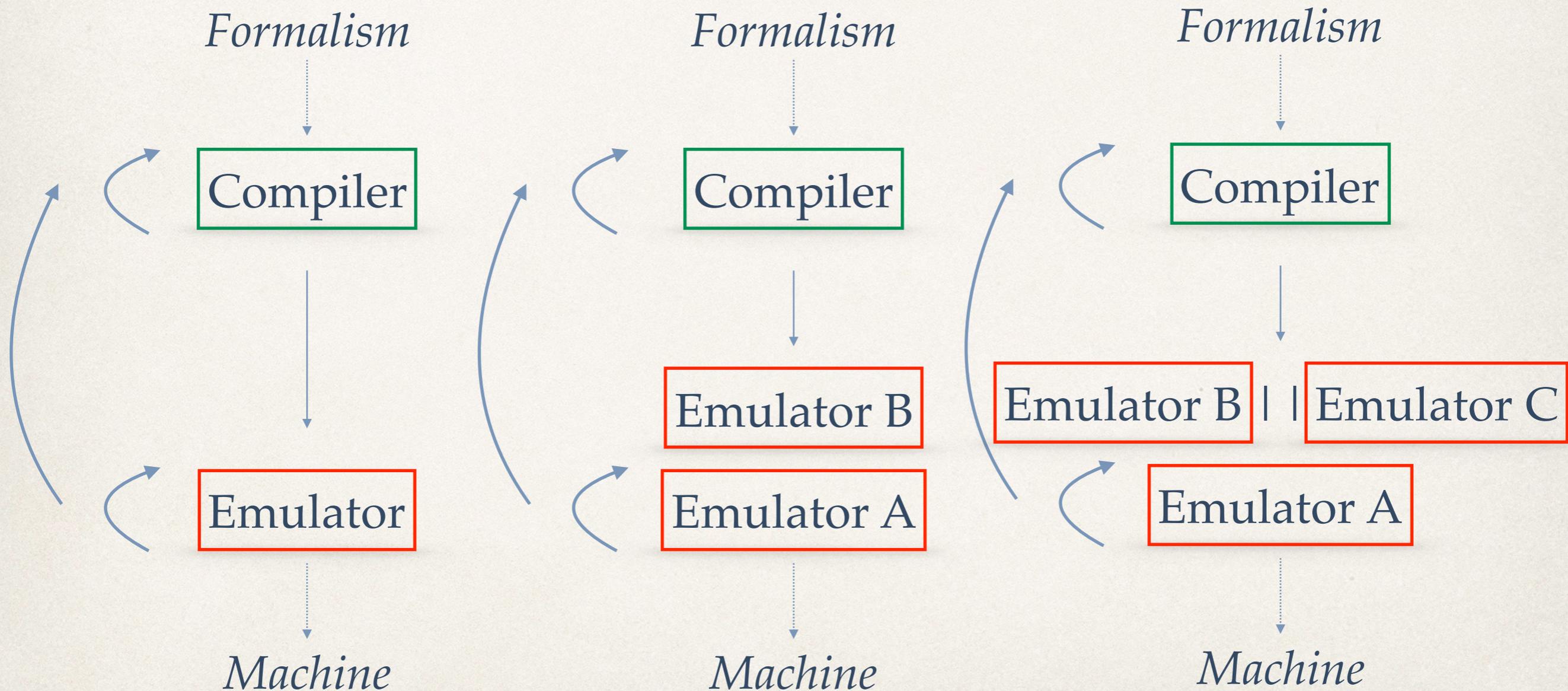
and

then running selfie1.m to compile selfie.c

into another MIPSter executable selfie2.m

(takes ~6 minutes)

Implementing an OS Kernel: 1-Week Homework Assignment



```
> ./selfie -c selfie.c -m 2 -c selfie.c -m 2 -c selfie.c
```

compiling selfie.c with x86 selfie executable

and

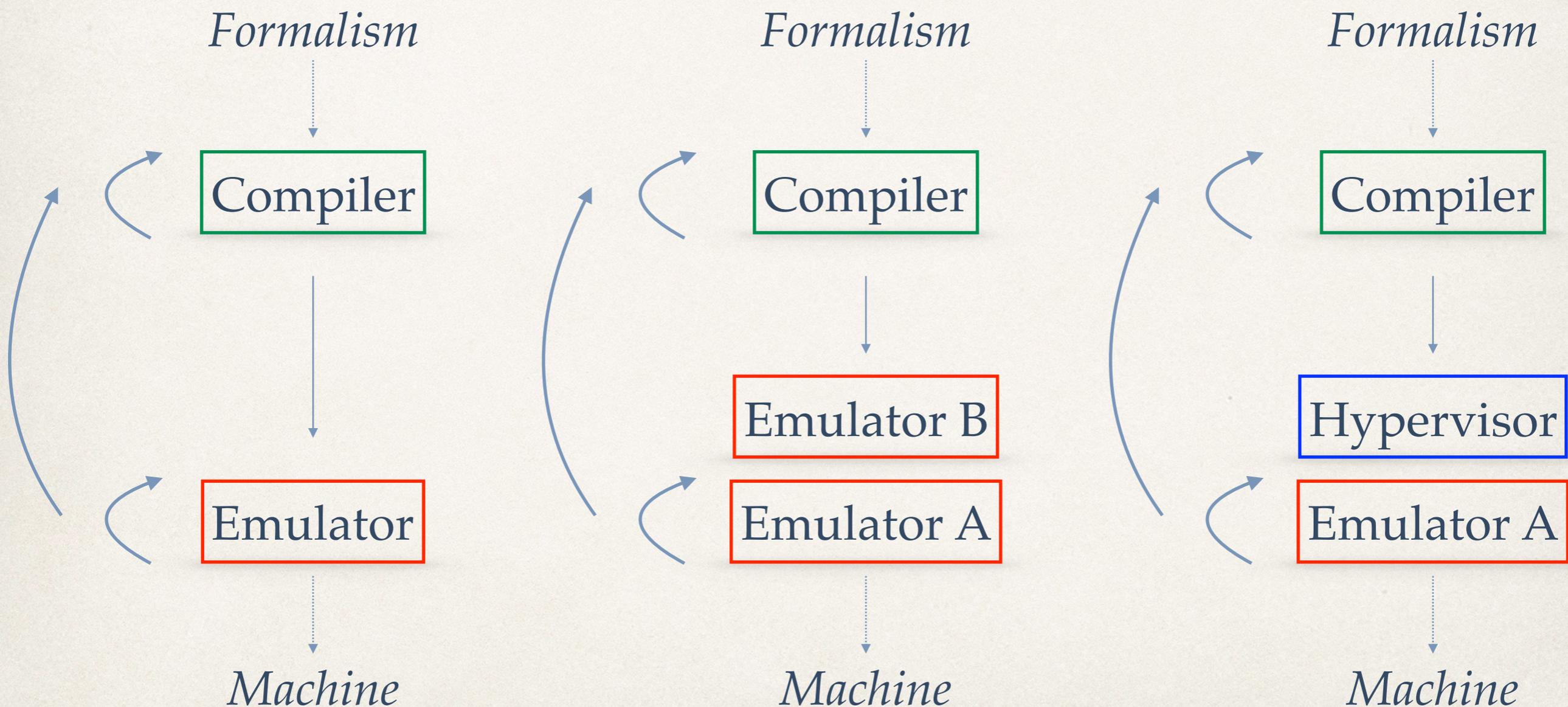
then running that executable to compile selfie.c again

and

then running that executable to compile selfie.c again

(takes ~24 hours)

Emulation versus Virtualization



```
> ./selfie -c selfie.c -m 2 -c selfie.c -y 2 -c selfie.c
```

compiling selfie.c with x86 selfie executable

and

then running that executable to compile selfie.c again

and

then hosting that executable in a virtual machine to compile selfie.c again

(takes ~12 minutes)



Ongoing Work

Verification

- ❖ SAT/SMT Solvers (microsat/boolector)
- ❖ Symbolic Execution Engine (KLEE/SAGE)
- ❖ Inductive Theorem Prover (ACL2)

-> microsat in C* is as fast as in C (forget structs, arrays, &&, ||, goto)

ISAs

1. Large memory and multicore support
2. x86 support through binary translation
3. ARM support?

babysat this

```
./selfie -sat rivest.cnf
./selfie: this is selfie loading SAT instance rivest.cnf
./selfie: 7 clauses with 4 declared variables loaded from rivest.cnf
p cnf 4 7
2 3 -4 0
1 3 4 0
-1 2 4 0
-1 -2 3 0
-2 -3 4 0
-1 -3 -4 0
1 -2 -4 0
./selfie: rivest.cnf is satisfiable with -1 -2 3 4
```



What is the absolute simplest way of proving non-trivial properties of Selfie using Selfie, and what are these properties?

<https://github.com/cksystemsteaching/selfie/tree/vipster>

Proof Obligation

Machine Context

Emulator

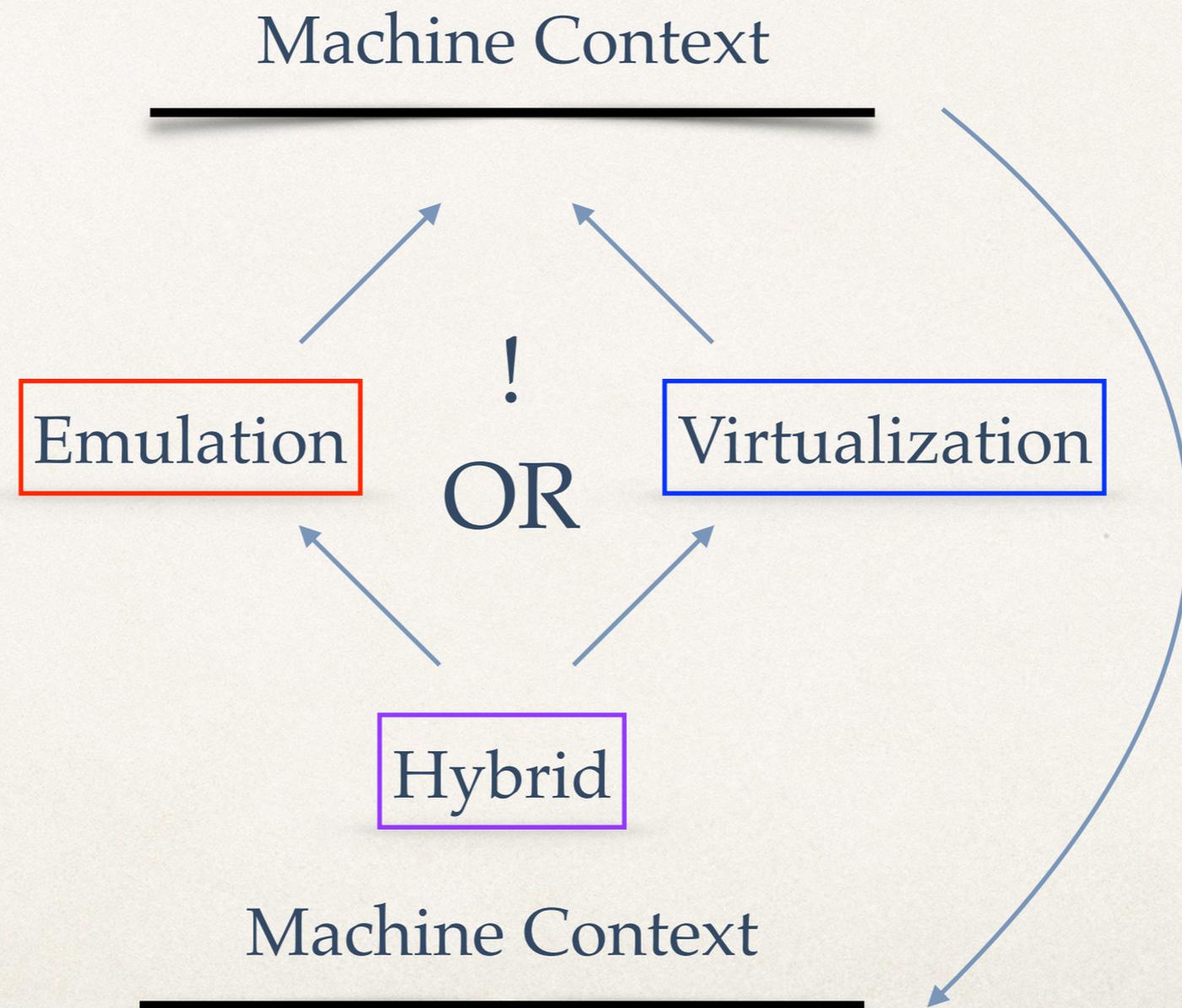
?

=

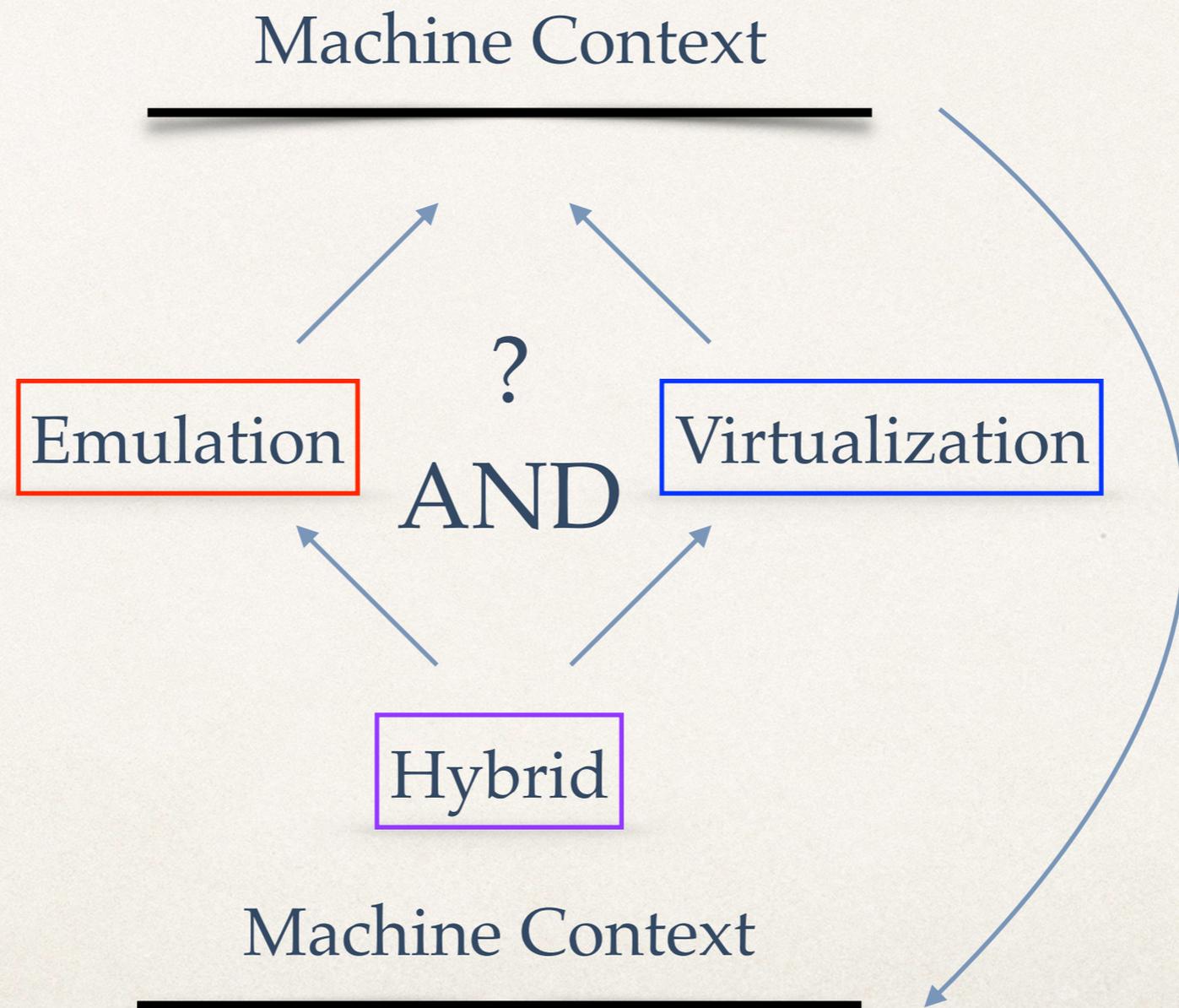
Machine Context

Hypervisor

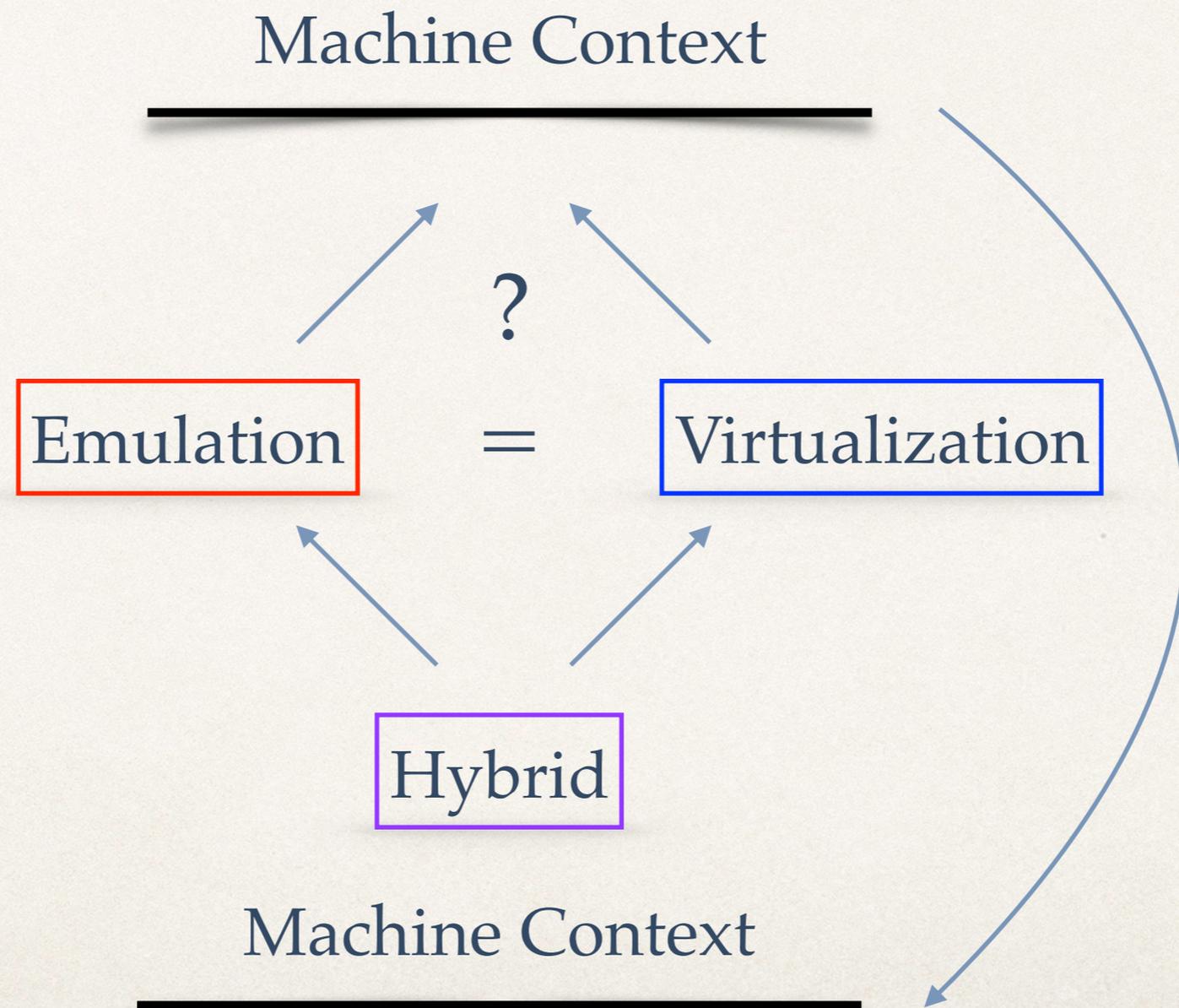
Mixer (T. Hütter, MS Thesis, 2017): Hybrid of Emulator & Hypervisor



Validation of Functional Equivalence?



Verification of Functional Equivalence?



Thank you!



AUSTRIAN COMPUTER SCIENCE DAY 2018

An aerial photograph of Salzburg, Austria, showing the city's colorful buildings, the Salzach river, and the Hohensalzburg Fortress on a hill in the background. The sky is clear and blue.

15.06.2018 / SALZBURG

acsd2018.cs.uni-salzburg.at